



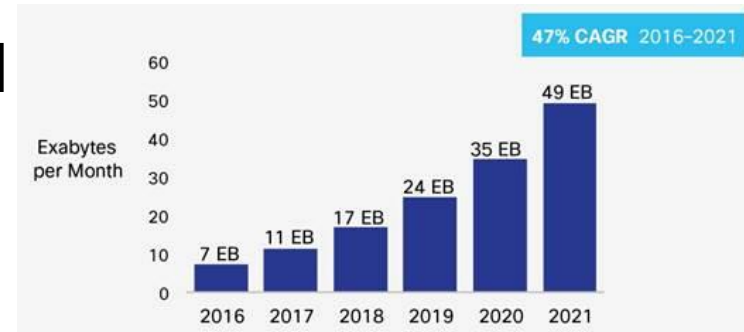
DeepTxFinder: Multiple Transmitter Localization by Deep Learning in Crowdsourced Spectrum Sensing

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Motivation

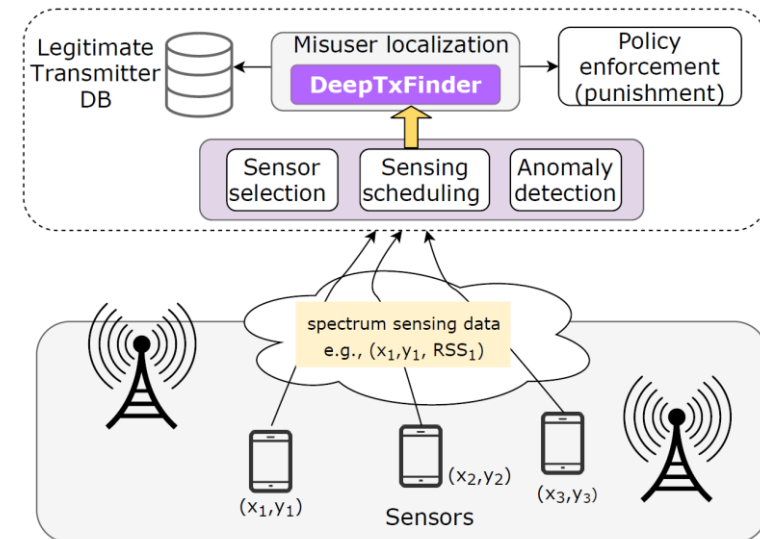
- Massive growth of wireless data traffic [1]
- Trend towards ultra-dense networks
- Radio spectrum becomes the bottleneck
- Wide deployment of flexible software defined radios (SDR)
- **Idea:** more flexible usage of radio spectrum in time, space, and frequency dimensions → increase in spectral efficiency
- **Problem:**
 - Flexibility in spectrum allocation comes with **cost** of increased complexity of **spectrum monitoring** by enforcement authorities





Problem Statement

- Identifying the unauthorized transmitters is at interest of **spectrum enforcement authorities** to ensure that spectrum is used as intended by the legitimate users.
- **But**, a scalable, efficient, and highly-accurate solution is needed.
- **System model:**
 - Crowdsourced spectrum sensing,
 - COTS sensing devices reporting their measured total Received Signal Strength (RSS) values to central entity,
 - Information is centrally fused & analyzed for localization of unknown number of transmitters.

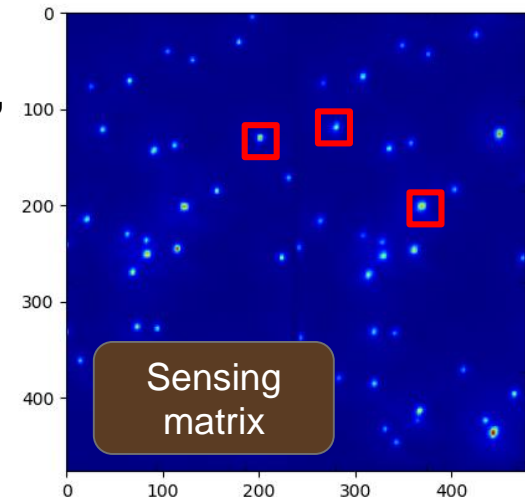
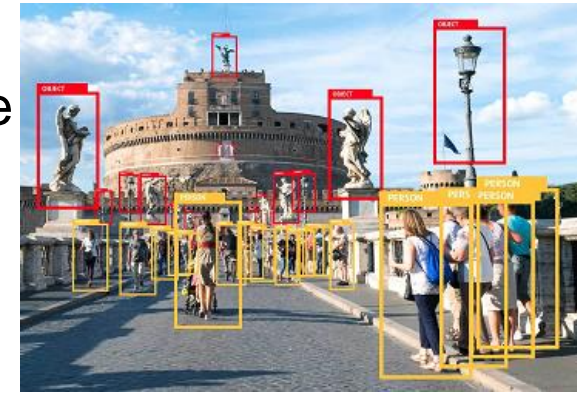


Proposed system model



Proposed Approach - DeepTxFinder

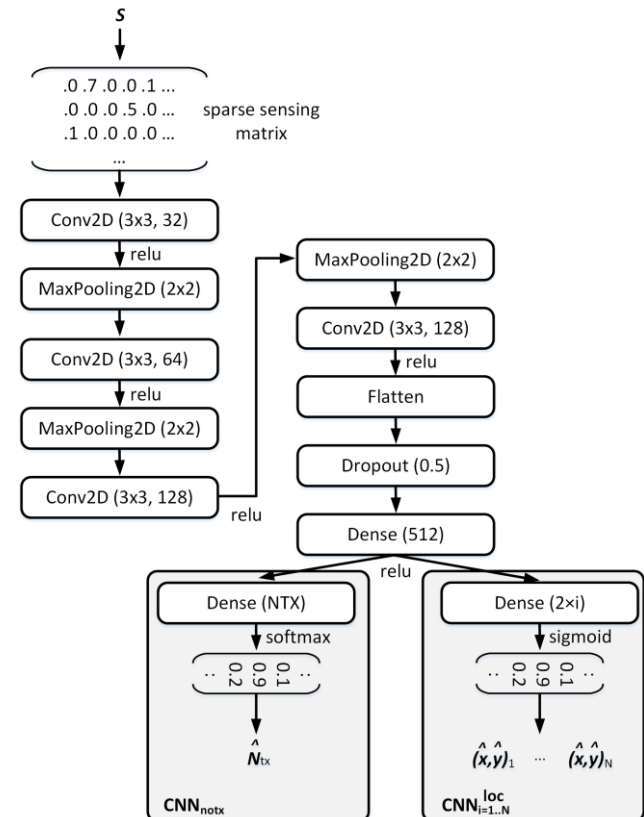
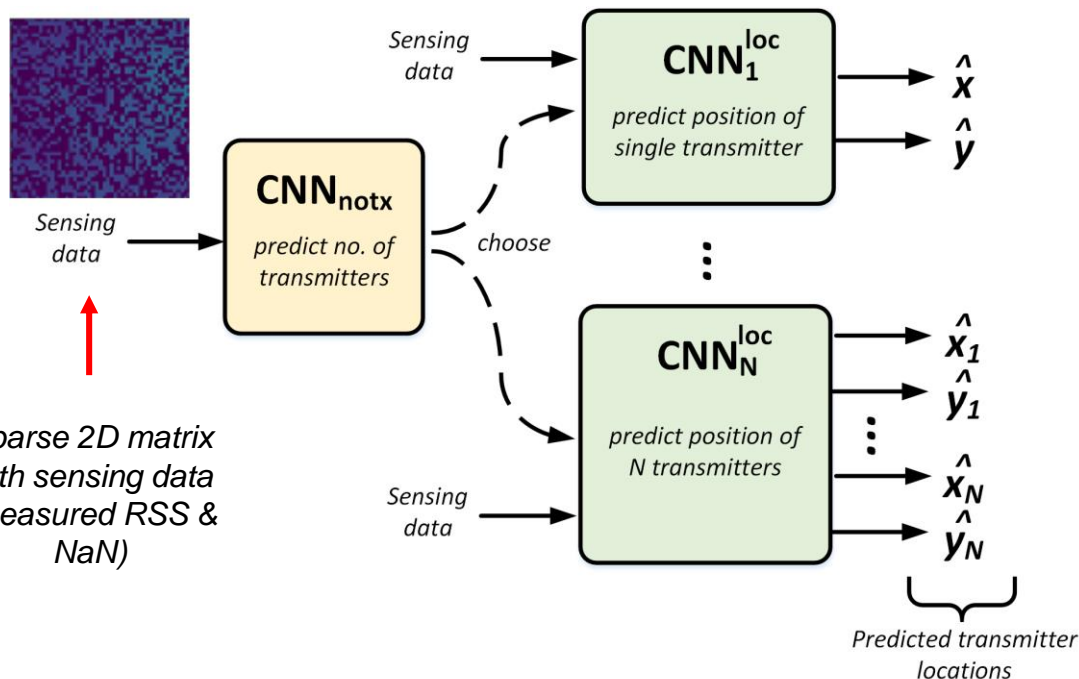
- We leverage **deep learning** to identify & localize transmitters \rightarrow similar to image recognition
- But not so easy as we have many **sources of uncertainty** in the operation environment, i.e.:
 - Number of transmitters,
 - Transmission power levels,
 - Insufficient space separation between transmitters,
 - Channel conditions (e.g., level of Shadowing)
- **Scalable solution:** tiling-based approach reduces computational complexity



DeepTxFinder Architecture

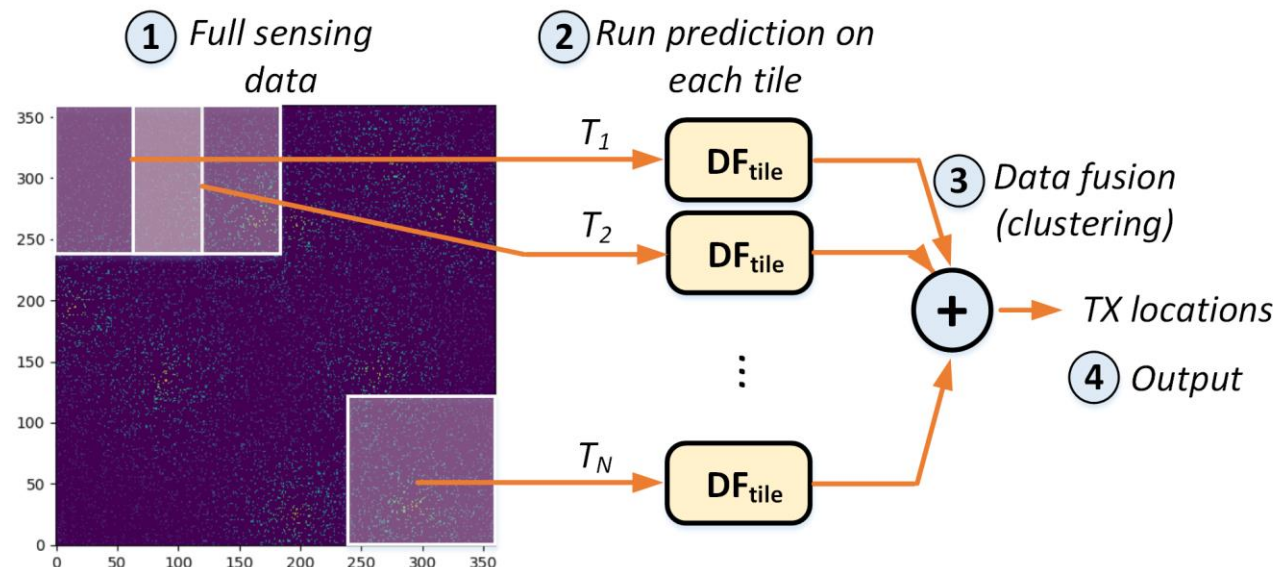
Two step approach:

- First CNN is used to detect the number of transmitters
- Second CNN estimates actual 2D locations of that many transmitters



DeepTxFinder Architecture (II)

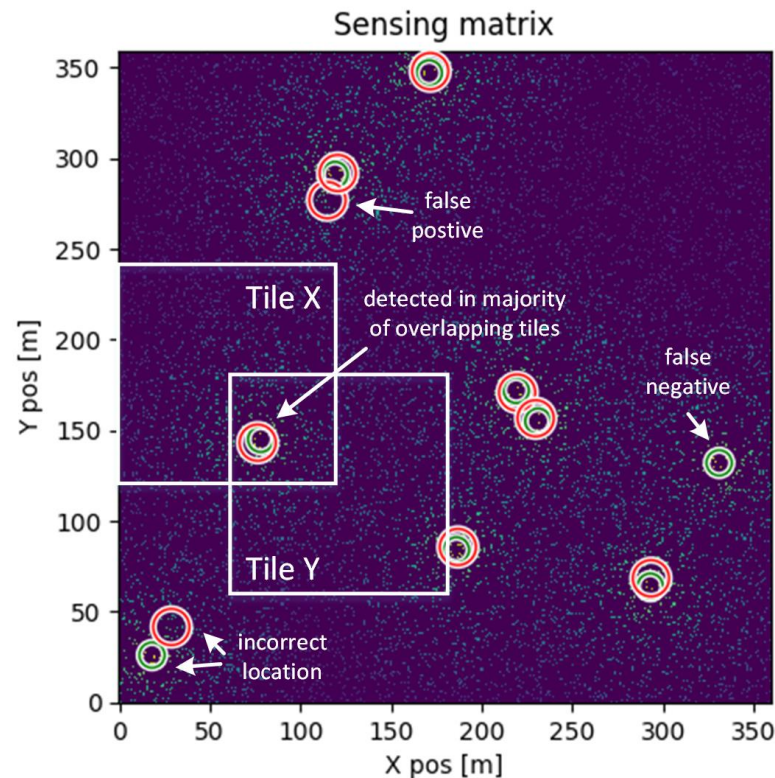
- **Tiling-based approach** to achieve scalability:
 - Area of interest is divided into smaller uniform tiles,
 - Run prediction on each tile.
 - Fuse the individual predictions from multiple tiles using majority voting to derive final set of predicted locations





DeepTxFinder Architecture (II)

- Example output of prediction in **large environments**:





Performance Analysis

- Custom system-level simulator:
 - Python using ML libraries (TF, Keras)
 - 900 MHz, Keenan-Motley pathloss, spatially-correlated Shadowing
- Model training
 - 10^5 samples: 70% for training 30% for testing (validation)
- Baseline: **SPLIT**, 2017 [1]
 - Breaks down multiple-transmitter-localization to several single-transmitter-localization problems
 - Three variants with different threshold value r used for finding the local maximas
- Metrics:
 - Localization error, cardinality error, detection probability, false alarm, exec. time



[1] M. Khaledi et al.: "Simultaneous Power-Based Localization of Transmitters for Crowdsourced Spectrum Monitoring", MobiCom, 2017



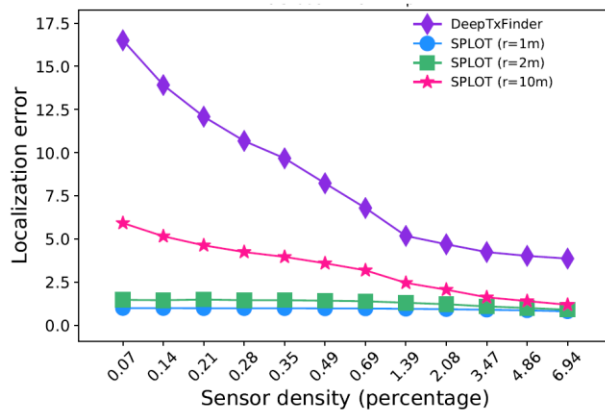
Performance Analysis (II)

- Investigated scenarios:
 - **S1 = no shadowing & known P_{tx}:**
 - Simplest case where the channel pathloss is fully deterministic, i.e., depends exclusively on the distance (no Shadowing)
 - Transmitter power is constant & known for all transmitters
 - **S2 = shadowing & known P_{tx}:**
 - More realistic case where the signal propagation experiences shadowing (where $\sigma = 5$ dB)
 - Transmitter power is constant & known for all transmitters
 - **S3 = shadowing & unknown P_{tx}:**
 - Most challenging case: channel with shadowing (with $\sigma = 5$ dB) and the transmitter power is variable, i.e., random between 0-10 dBm



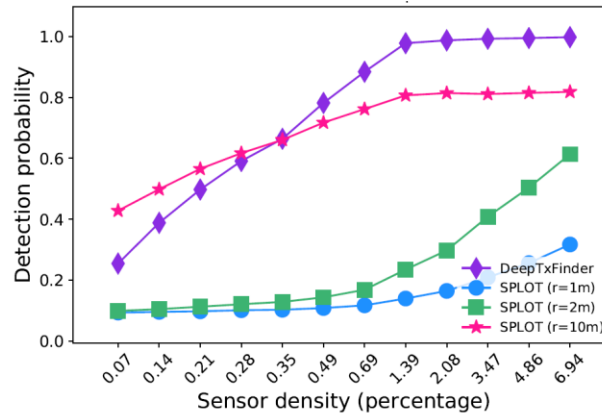
Results

- **Scenario I:** no shadowing and constant (known) TX power
 - sparse sensing is feasible: both schemes converge to acceptable localization errors (few meters) with only 1–2% sensor density
 - SPLIT with $r=10$ offers best performance



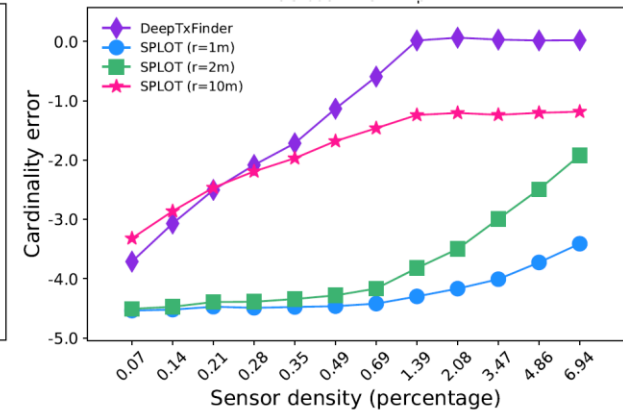
(a) Localization error.

SPLIT: 😊



(b) Detection probability.

DeepTXF: 😊



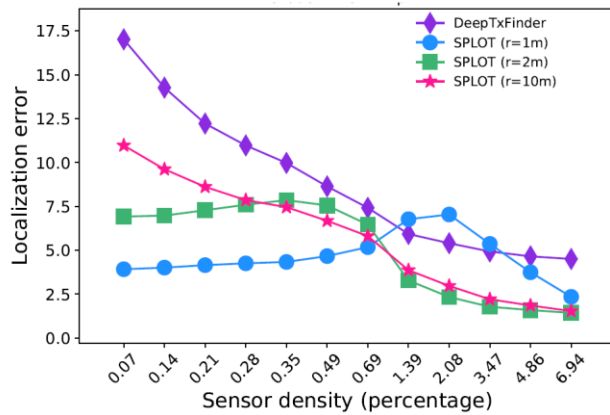
(c) Cardinality error.

DeepTXF: 😊

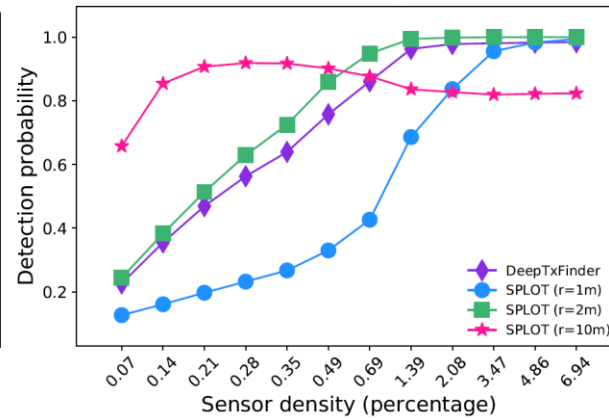


Results (II)

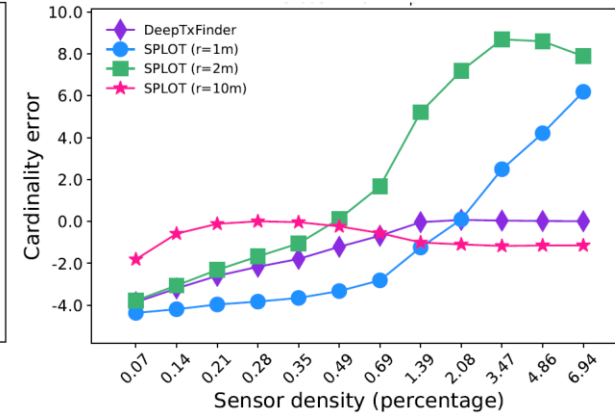
- **Scenario II:** shadowing and constant (known) TX power
 - SPLIT: higher localization error but also higher detection probability
 - perf. of DeepTxFinder remains same showing its robustness against different environment conditions → feasibility in wide range of settings



(a) Localization error.



(b) Detection probability.



(c) Cardinality error.

SPLIT: 😊

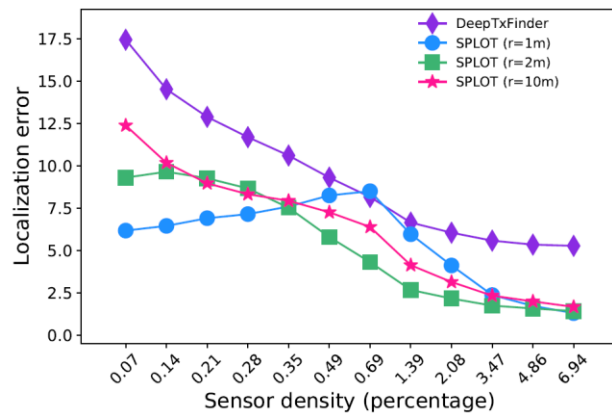
**SPLIT+
DeepTXF:** 😊

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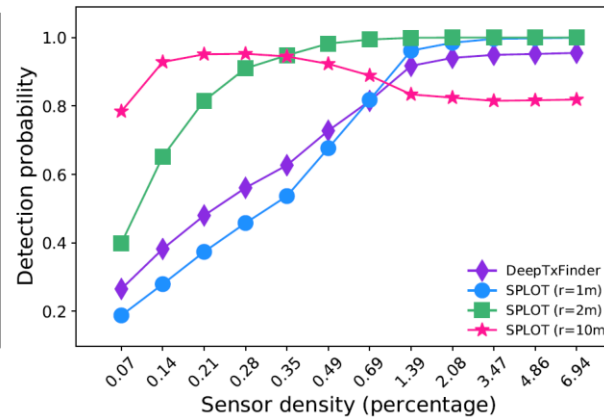


Results (III)

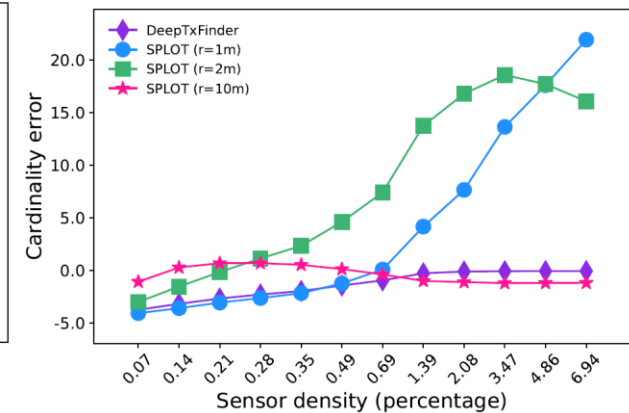
- **Scenario III: shadowing and variable (unknown) TX power**
 - DeepTxFinder maintains a lower detection probability if the transmitter power is randomly distributed between 0–10 dBm: converges to 90%



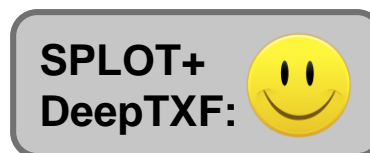
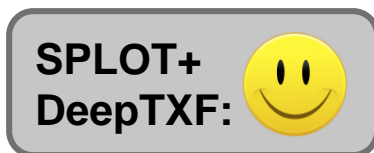
(a) Localization error.



(b) Detection probability.



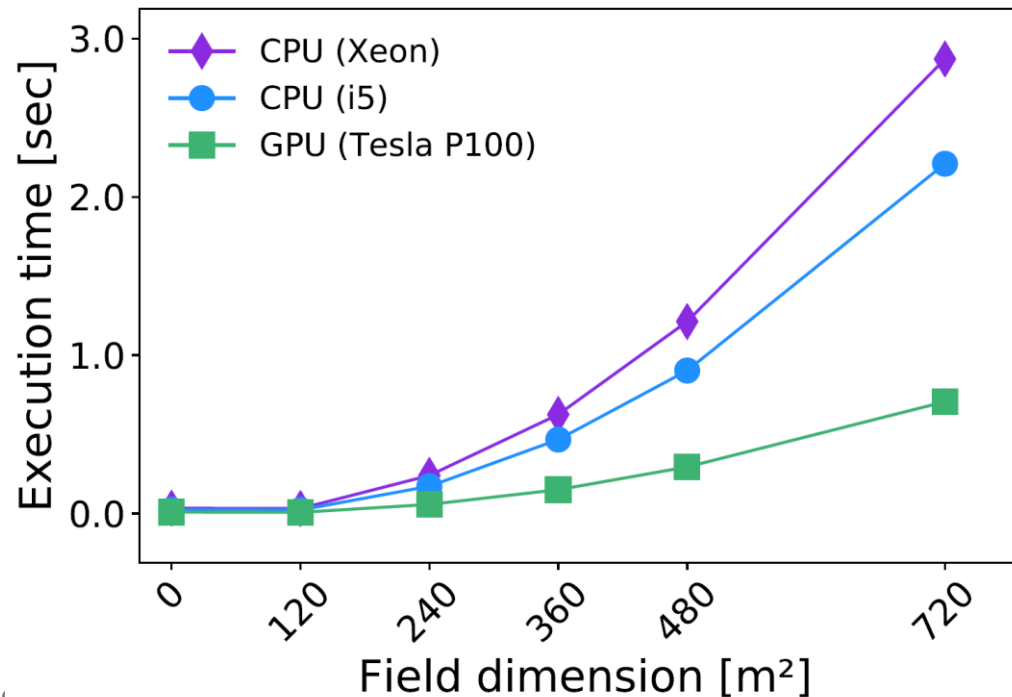
(c) Cardinality error.





Results (IV)

- Execution performance DeepTxFinder
 - for different field sizes on state-of-the-art machines
 - speedup with GPU is clearly visible





Conclusions

- Increase in flexibility of spectrum usage → need for **identifying the sources of transmissions** & localizing them to prevent illegitimate spectrum use
- Crowdsensing the spectrum is promising but requires **scalable solutions**
- Focus is on transmitter localization under **sparse spectrum sensing**
- **DeepTxFinder** uses **deep learning** to localize unknown number of transmitters:
 - Robust to uncertainty in TX power & channel propagation (Shadowing)
 - Provides high detection accuracy even under sparse sensing: $\approx 1\text{--}2\%$ sensor density is sufficient
 - Low false alarm rate → essential to avoid waste of expert labor (e.g., officers at the regulatory body)