

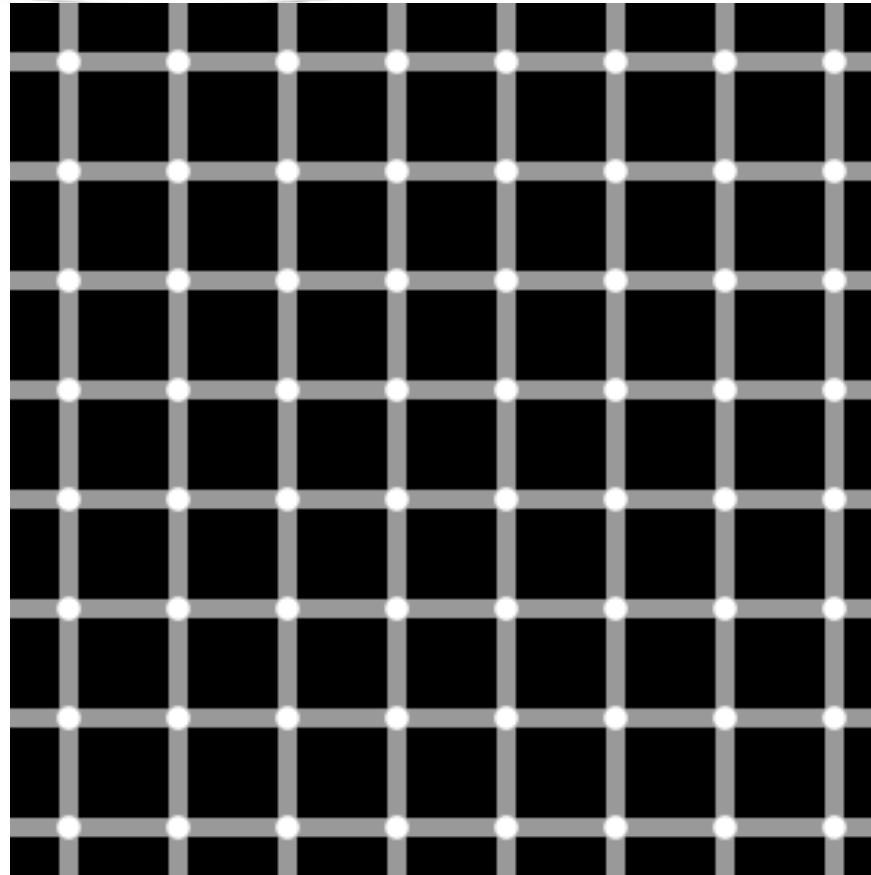


Computer Vision

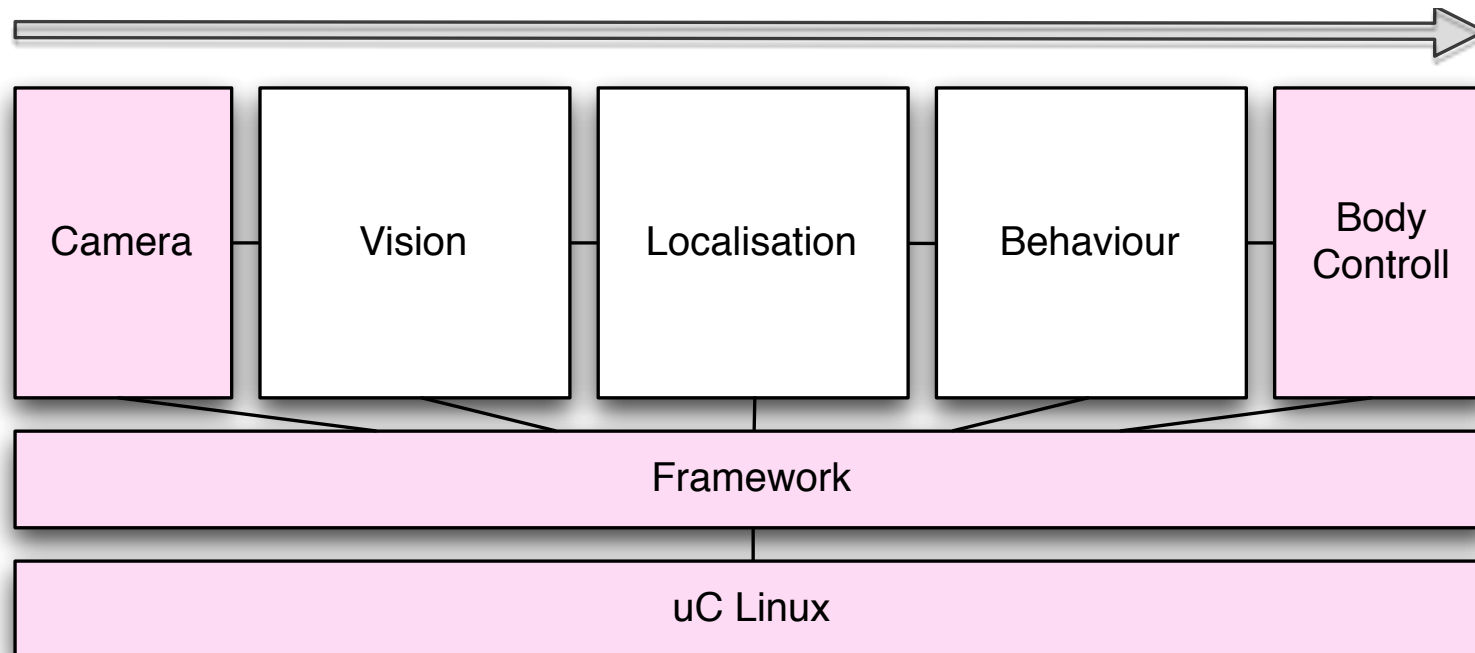
a modular and probabilistic approach



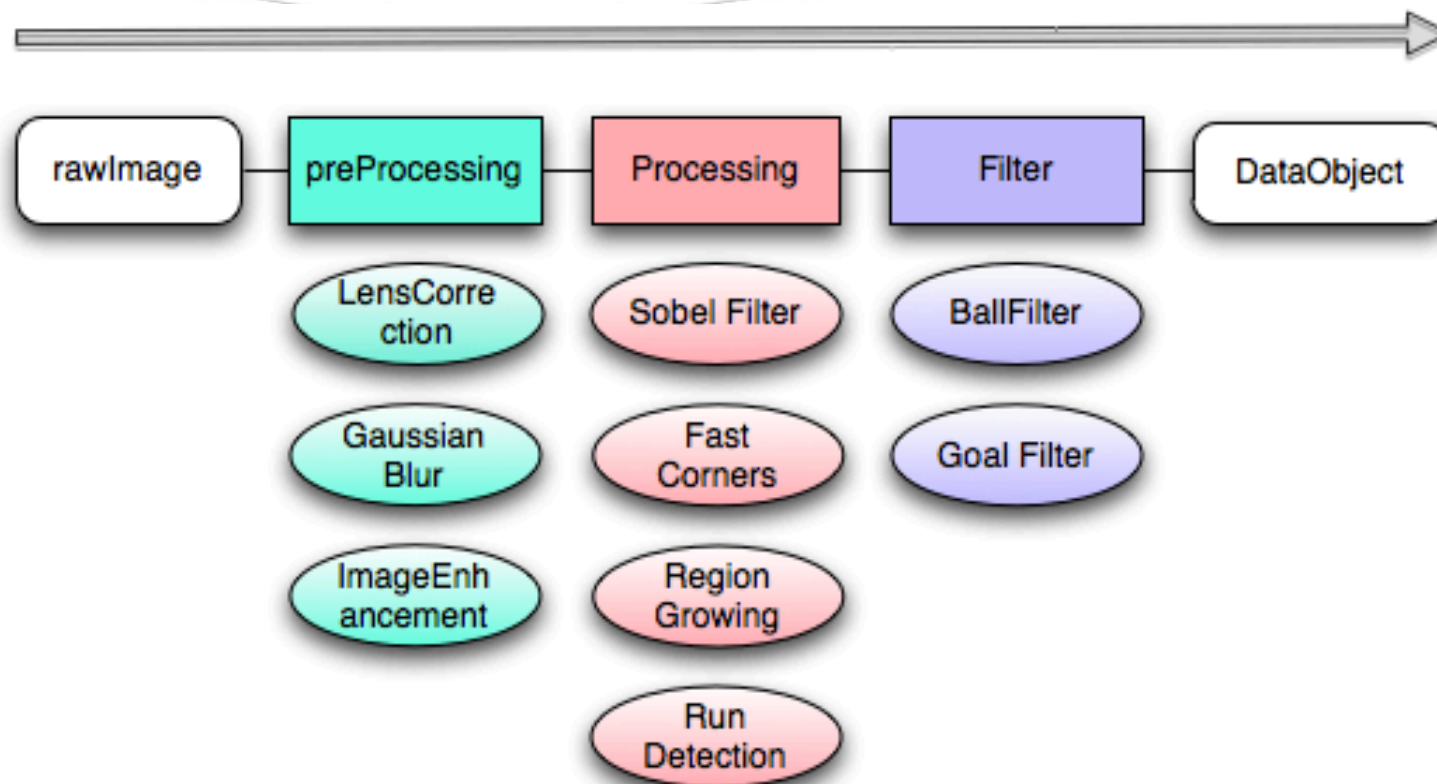
Motivation



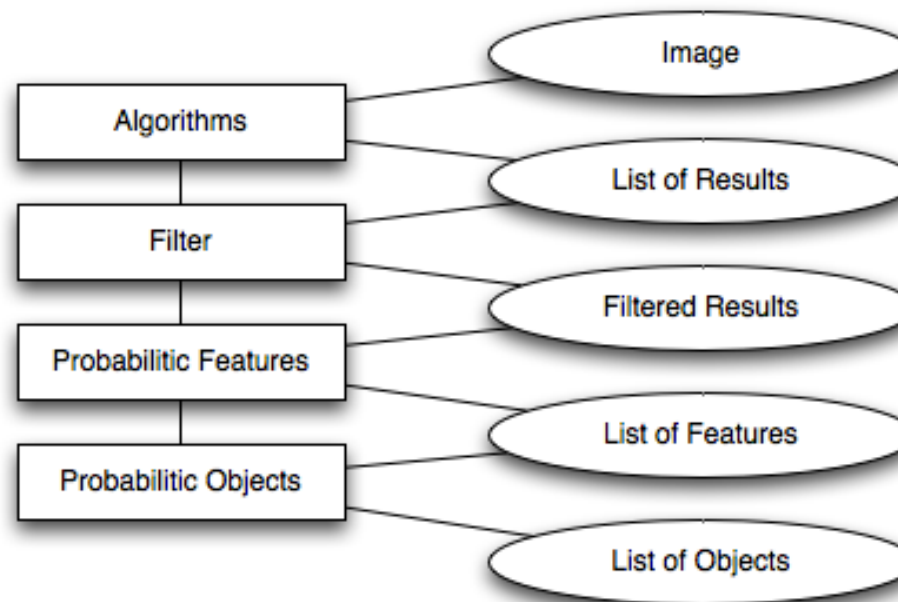
Framework



Vision Struktur



Vision Ablauf



Algorithms

Sobel

- List of possible edge points

FAST Corner

- List of possible corner points

Blob finder

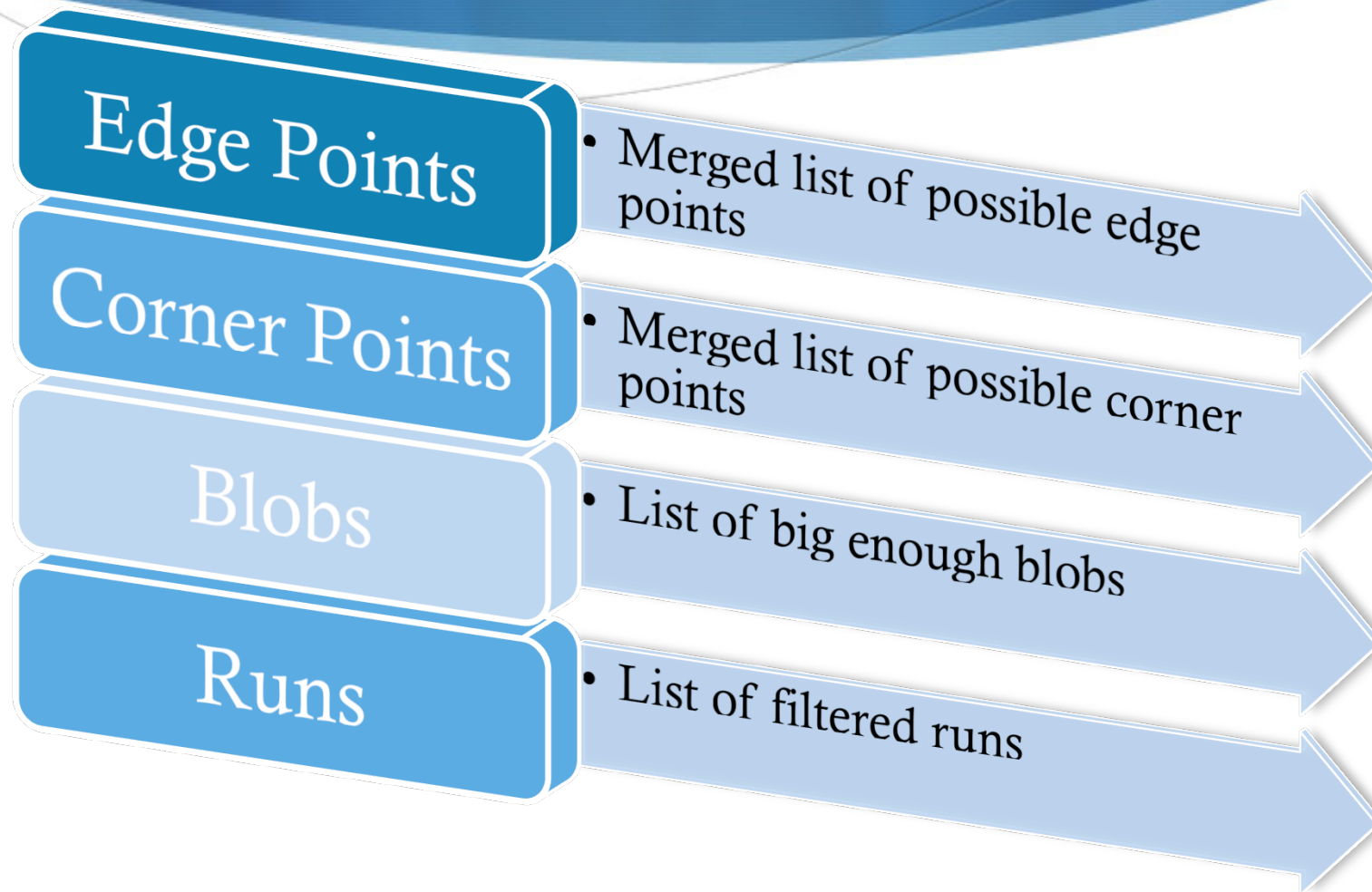
- List of possible blobs

Run detection

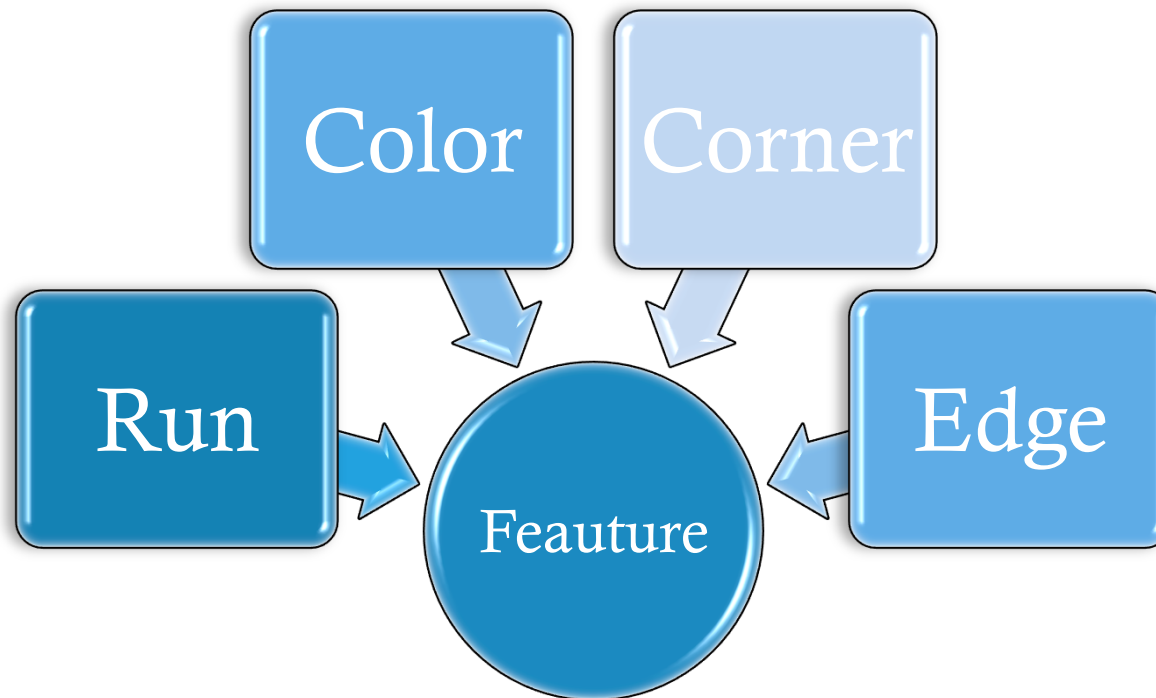
- List of possible runs



Filtering



Features



Objects

