

ZMP based Walking

Overview and our experience

Yuan Xu
xu@informatik.hu-berlin.de

What is ZMP?

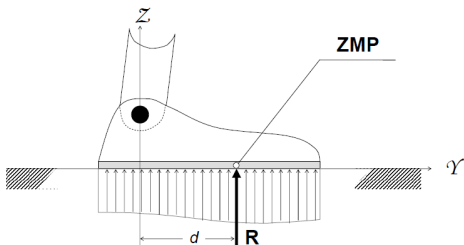
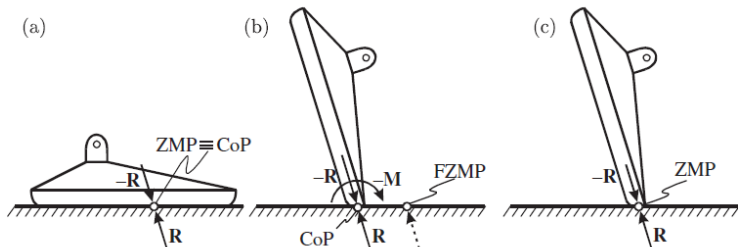
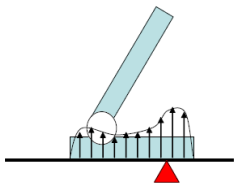


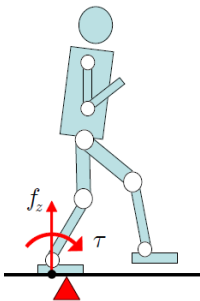
Figure: The distributed floor reaction force can be replaced by a single force acts on Zero-moment Point (ZMP).

What is ZMP?





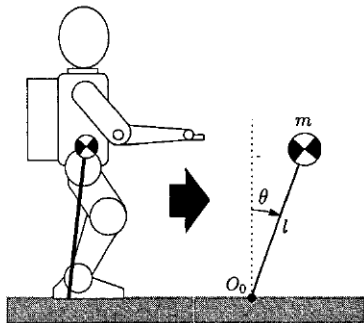
$$p = \frac{\int xf(x)dx}{\int f(x)dx}$$



Inverse Dynamics:

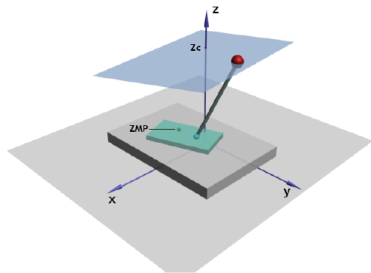
$$\begin{bmatrix} f_z \\ \tau \end{bmatrix} = InvDyn(x, \dot{x}, \ddot{x})$$

$$p = -\frac{\tau}{f_z}$$



$$p = x - \frac{z\ddot{x}}{\ddot{z} + g}$$

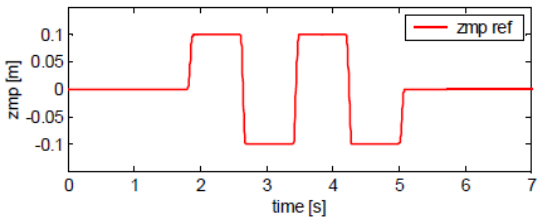
Figure: One mass model



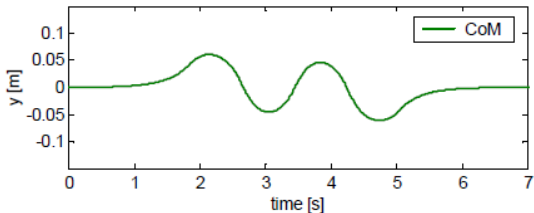
$$p = x - \frac{z\ddot{x}}{g}$$

Figure: Linear inverted pendulum

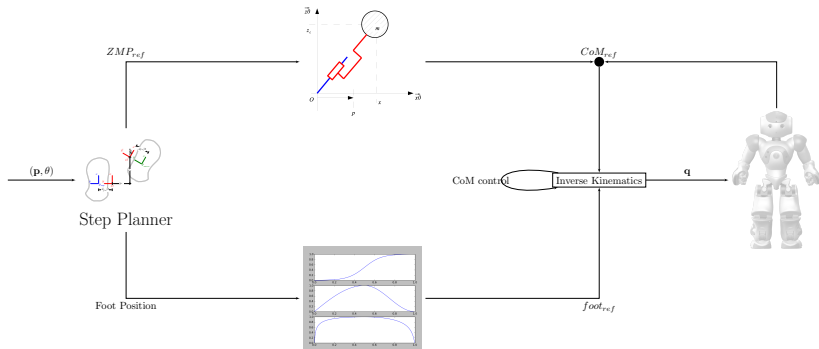
ZMP based pattern generation



$$\downarrow p = x - \frac{z\ddot{x}}{g}$$



Closed loop Walk



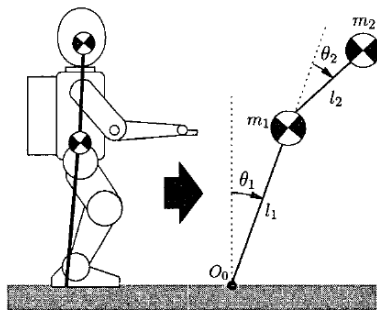


Figure: Two masses model

- ▶ low level control (un-smooth movement)
- ▶ stabilizer
- ▶ foot compensation
- ▶ better model