

Drahtlose Breitbandkommunikation - Einführung



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Vorlesung Drahtlose Breitbandkommunikationssysteme

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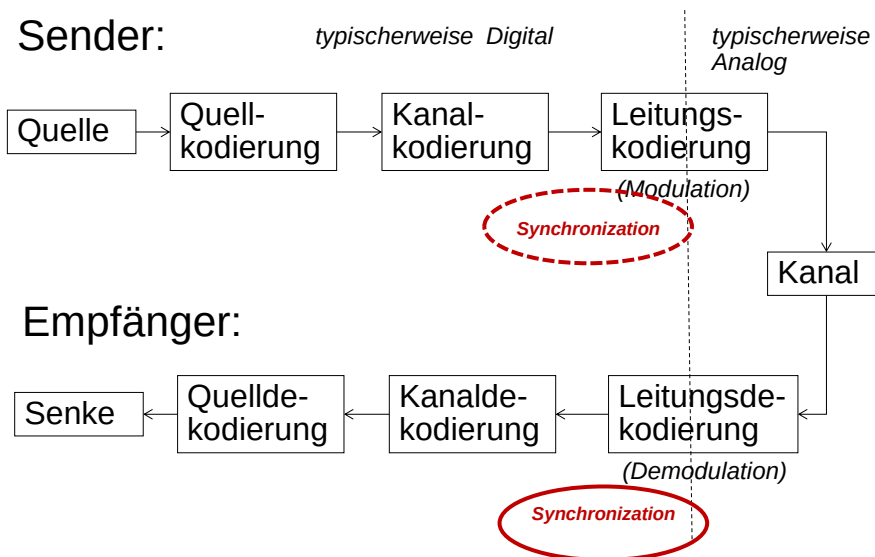
<http://www.informatik.hu-berlin.de/~grass/bbk>

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Drahtlose Breitbandkommunikation (BBK)

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Breitbandkommunikation (PHY-Modell)



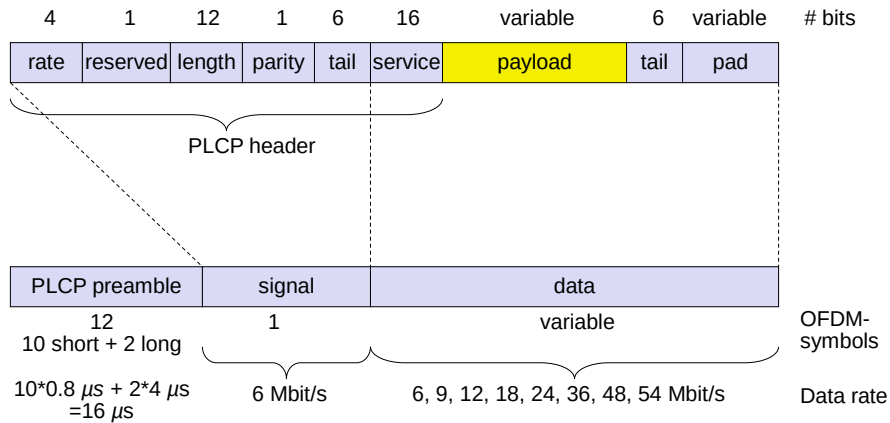
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Drahtlose Breitbandkommunikation (BBK)

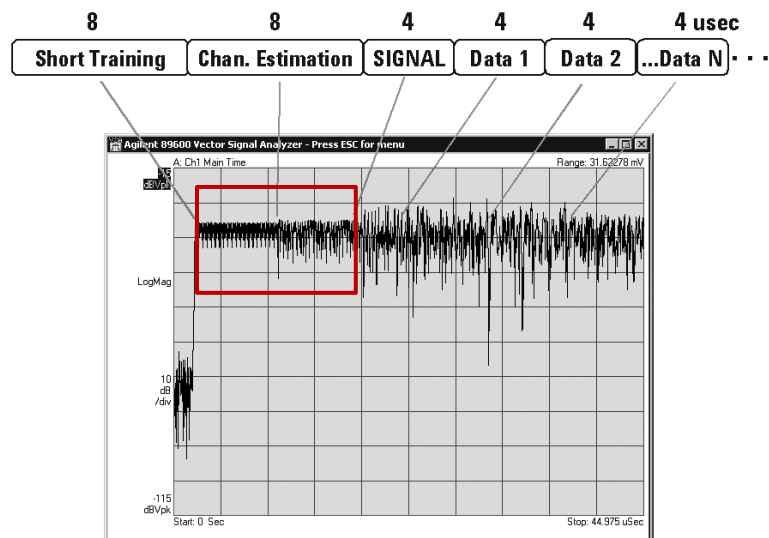
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IEEE 802.11a – PHY Frame Format

One OFDM-Symbol: $0.8 \mu\text{s}$ (guard interval) + $3.2 \mu\text{s}$ (data) = $4 \mu\text{s}$



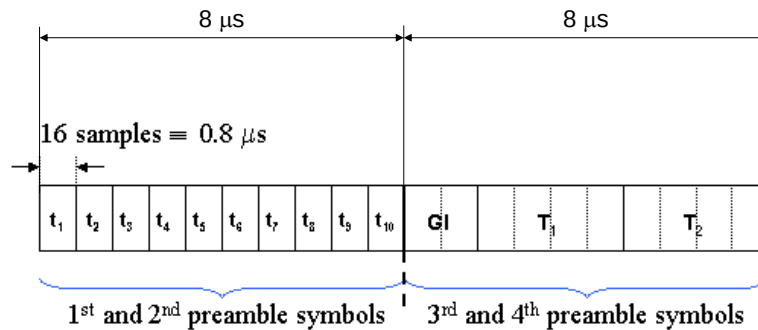
Recorded OFDM Data Frame



Source: <http://cp.literature.agilent.com/litweb/pdf/5988-9440EN.pdf>

Timing Synchronization using Preamble

IEEE802.11a Preamble structure:

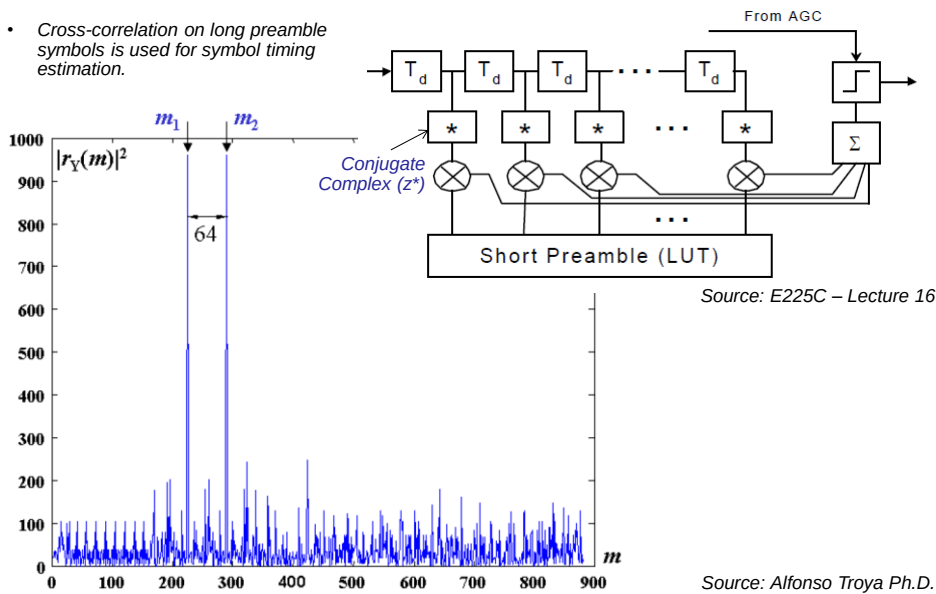


Main Synchronization Steps

- 1) Frame detection (coarse timing estimation).
 - Settling of Automatic Gain Control (AGC)
 - Auto-correlation (short preamble symbols)
- 2) Carrier frequency offset estimation and correction.
- 3) Determination of the symbol timing (fine timing estimation).
 - Cross-correlation (long preamble symbols)
- 4) Extraction of the reference channel estimation.
- 5) Data reordering -> Signal Field decoding -> Data decoding

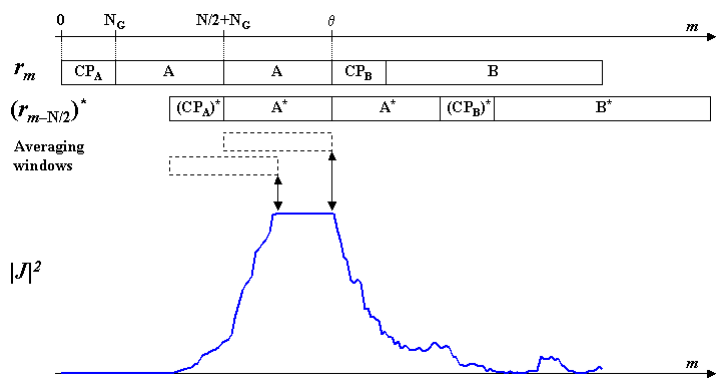
Fine Timing Estimation using Long Preamble

- Cross-correlation on long preamble symbols is used for symbol timing estimation.



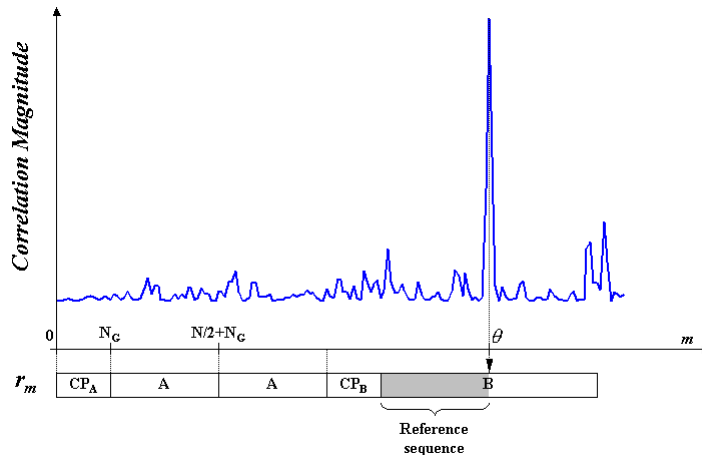
Detailed Timing of Autocorrelator

- Coarse Timing estimation based on Autocorrelation



Detailed Timing of Crosscorrelator

- Results for the fine timing estimator based on the crosscorrelation with the long preamble symbol:



Source: Alfonso Troya Ph.D.

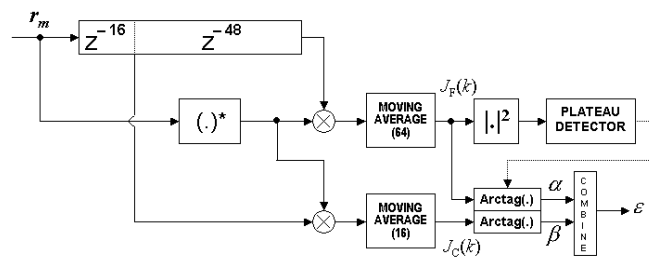
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Drahtlose Breitbandkommunikation (BBK)

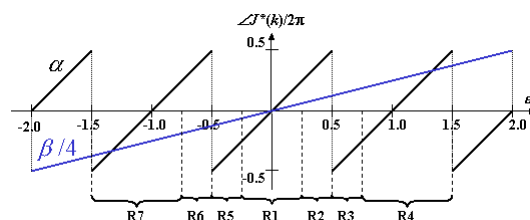
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Frequency Offset Estimation

Frequency offset estimator using autocorrelation:



Relationship between normalized phase of $J^*(k)$ and actual frequency offset:



α – fine frequency offset
[-0.5, +0.5]

β – coarse frequency offset
[-2, +2]

Source: Alfonso Troya Ph.D.

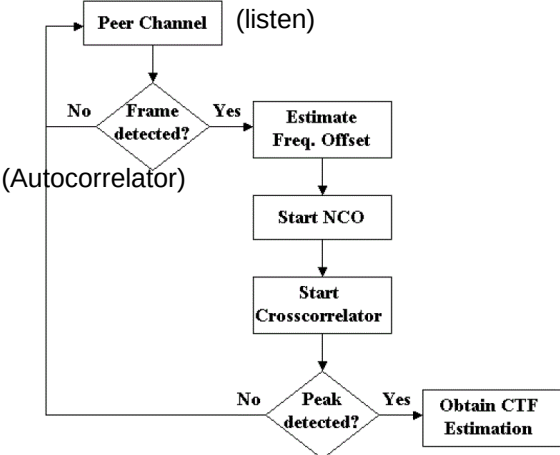
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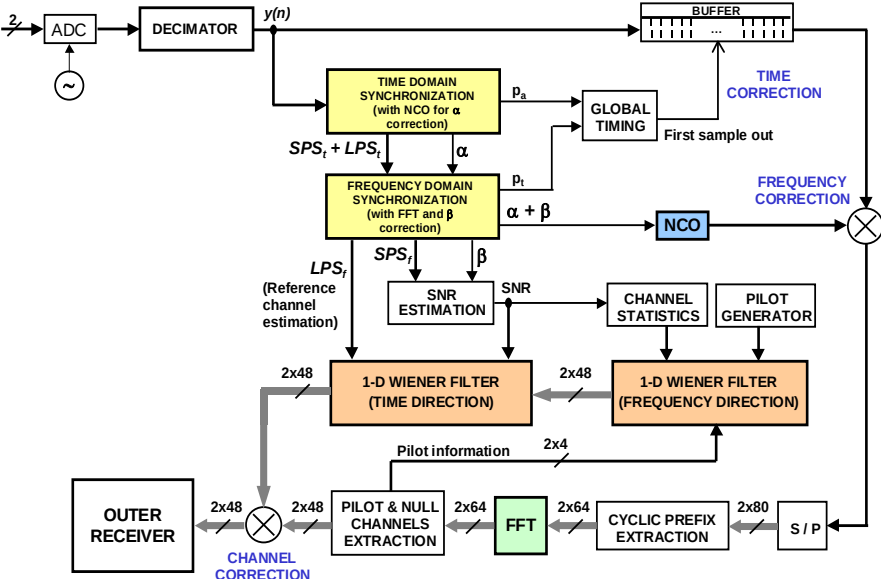
Synchronizer General Operation

Flowchart with the different operations carried out at the Synchronizer.



Source: Alfonso Troya, Ph.D.

Architecture of synchronisation and channel estimation blocks for the IEEE 802.11a Standard



Processing Requirements IEEE802.11a TX & RX

Approximate gatecount of IEEE802.11n Transmitter and Receiver.

Transceiver Block	Gatecount
Synchronizer	334000
Demodulator	800
Deinterleaver	10000
Channel Equalizer	351000
Viterbi Decoder	20000
FCS (Frame Check Sequence)	35000
UCM (Unit Control Module)	30000
Encoder	20000
Modulator	1600
IFFT/FFT	30000

Source: VIJAYANT BHATNAGAR, M.Sc., New Jersey, 2008.

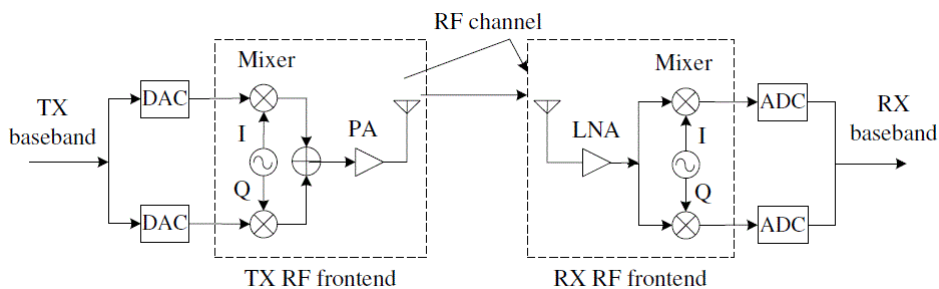
Hardware Impairments

Main Hardware Impairments

Hardware impairments can be modeled as part of the channel:

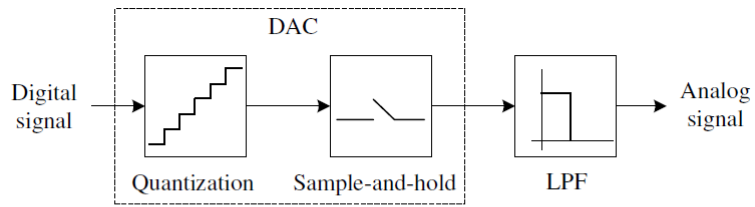
- Power amplifier non-linearity
- Phase-noise
- Frequency offset between transmitter and receiver
- Phase offset
- Data converter resolution and non-linearity
- I/Q mismatch (phase, amplitude)
- Receiver (LNA) noise-figure

RF-Transceiver & Hardware Impairments

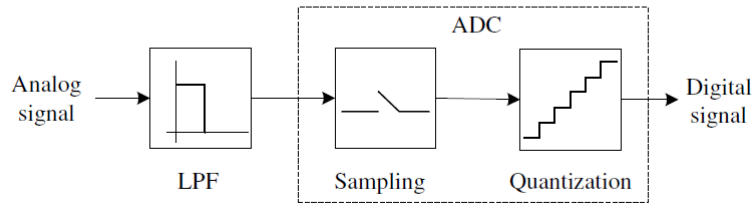


Source: <http://alexandria.tue.nl/extra2/200811734.pdf>

ADC & DAC - Quantisation



(a) D/A conversion



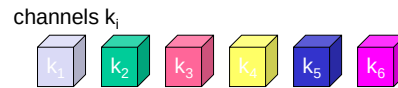
(b) A/D conversion

Source: <http://alexandria.tue.nl/extra2/200811734.pdf>

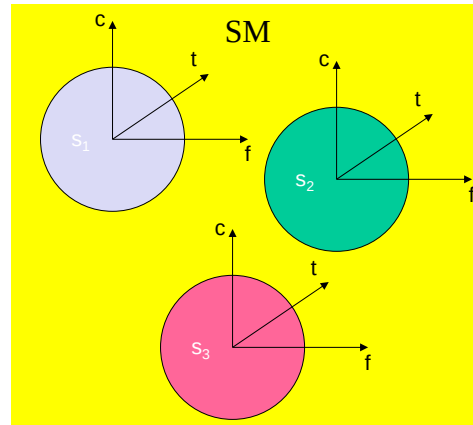
Multiplexing

Multiplexing

- **Goal:**
multiple use
of a shared medium

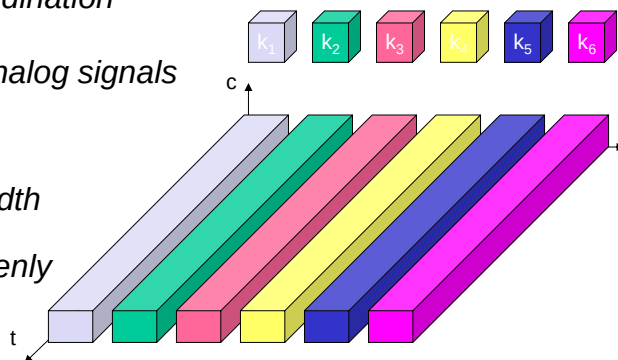


- Multiplexing in 4 dimensions
 - space (s_i)
 - time (t)
 - frequency (f)
 - code (c)
- Important:
guard spaces needed!



Frequency multiplex

- Separation of the whole spectrum into smaller frequency bands
- A channel gets a certain band of the spectrum for the whole time
- Advantages:
 - *no dynamic coordination necessary*
 - *works also for analog signals*
- Disadvantages:
 - *waste of bandwidth if the traffic is distributed unevenly*
 - *inflexible*
 - *guard spaces*



Time multiplex

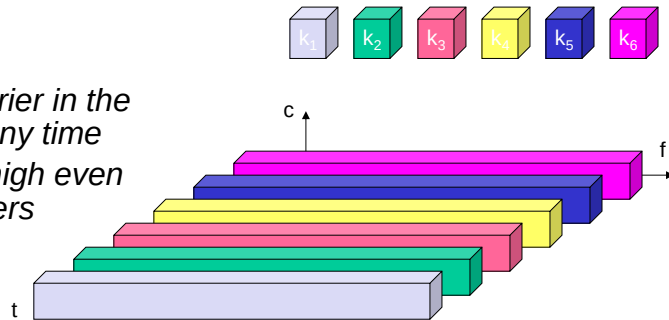
- A channel gets the whole spectrum for a certain amount of time

- Advantages:

- *only one carrier in the medium at any time*
- *throughput high even for many users*

- Disadvantages:

- *precise synchronization necessary*
- *Time for synchronization wasted in each time-slot*



Time and frequency multiplex

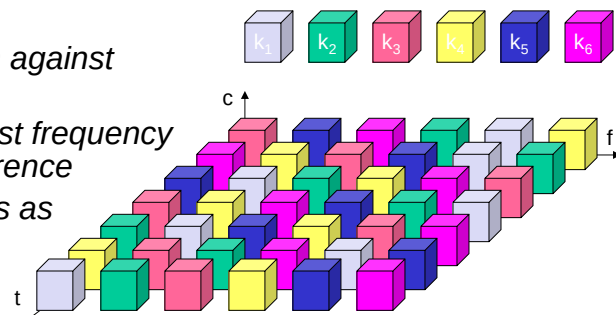
- Combination of both methods
- A channel gets a certain frequency band for a certain amount of time
- Example: GSM, Bluetooth (frequency-hopping)

- Advantages:

- *better protection against tapping*
- *protection against frequency selective interference*
- *higher data rates as compared to code multiplex*

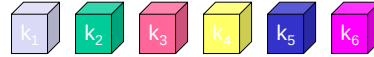
- Disadvantages:

- *precise coordination required*



Code multiplex

- Each channel has a unique code
- All channels use the same spectrum at the same time



- Advantages:
 - *bandwidth efficient*
 - *no coordination and synchronization necessary (parallel transmission)*
 - *good protection against interference and tapping*
- Disadvantages:
 - *lower user data rates*
 - *more complex signal regeneration*
- Implemented using spread spectrum technology

