

# Object-Oriented Software Metrics

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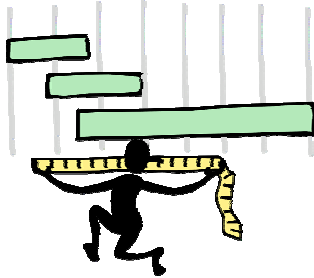
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## Outline

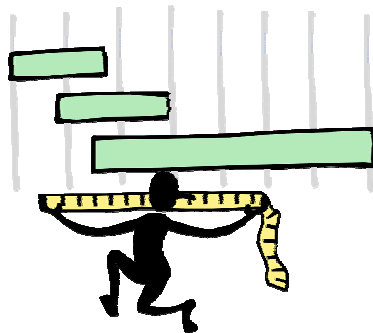


## What are Metrics?



- Functions, that assign a precise numerical value
- to
  - ▶ Products (Software) ,
  - ▶ Resources (Staff, Tools, Hardware) or
  - ▶ Processes (Software development).

## Object-Oriented Product Metrics



- Size & Structural Complexity
- Inheritance
- Coupling
- Cohesion

## Weighted Method Count (WMC)

- Definition [Chidamber&Kemerer, 1994]:

$$WMC = \sum_{i=1}^n c_i \text{ where } c_i = \text{complexity of method } m_i$$



- Interpretation:
  - ▶ Time and effort for **maintenance**
  - ▶ The higher the WMC for a class, the higher the influence on the subclasses
  - ▶ A high WMC reduces the **reuse** probability for the class

**GOOD:** Metric is configurable!

**BAD:** Interpretation can't directly lead to improvement action!

## Depth of Inheritance Tree (DIT)

- Definition [Chidamber&Kemerer, 1994]:
  - ▶ depth of a class in the inheritance graph

- Interpretation:
  - ▶ the higher DIT, the lower the **understandability** of the class
  - ▶ higher DIT, class more **complex**
    - ◆ harder to test
  - ▶ the higher DIT, the higher the **potential reuse** from the superclasses



**BAD:** Nothing about real reuse!

## Change Dependency Between Classes (CDBC)

- Definition [Hitz&Montazeri, 1996]:
  - ▶ number of methods in a **client-class** (CC) that depend on a **server-class** (SC)
- Characteristics:
  - ▶ defined on a pair of classes
  - ▶ stability of the server class
  - ▶ differentiates between types of coupling
- Interpretation:
  - ▶ the higher CDBC, the bigger the **maintenance** impact on CC, by a change in SC



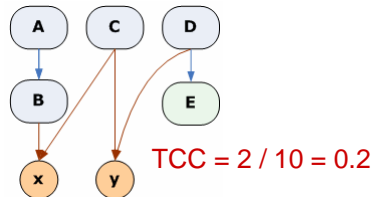
## CDBC differentiates between types of coupling

	$\alpha$ = Number of methods of CC potentially affected by a change
SC is not used by CC at all	0
SC is the class of an instance variable of CC	n
Local variables of type SC are used within j methods of CC	j
SC is a superclass of CC	n
SC is the parameter type of j methods of CC	j
CC accesses a global variable of class SC	n

## Tight Class Cohesion (TCC)

- Definition [Bieman&Kang, 1995]:
  - the relative number of method-pairs that access an attribute of the class

- Example:

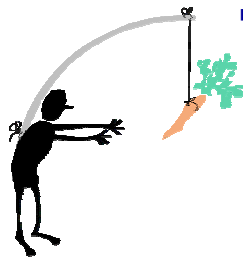


- Interpretation:
  - higher TCC → tighter the **connection** between the methods
  - lower TCC → probably class **implements more than one functionality**

**GOOD:** Interpretation can lead to improvement action!

**GOOD:** Ratio values allow comparison between systems!

## Obstacles in Using Metrics



- Interpretation of metrics is hard
  - many confusing and redundant definitions
  - issue of thresholds
    - need statistical data
  - hard to compare the results
    - normalize!
- Applying metrics is hard
  - issue of granularity
    - metrics need to be used in combination
      - quality models
      - detection strategies
      - polymetric views

## Issue of thresholds exemplified

Metric	Value
LOC	35.000
NOM	3.600
NOC	380

- Let's play a game:
  - ▶ Want brief overview of the code of an OO system never seen before
  - ▶ Want to find out how hard it will be to **understand** the code

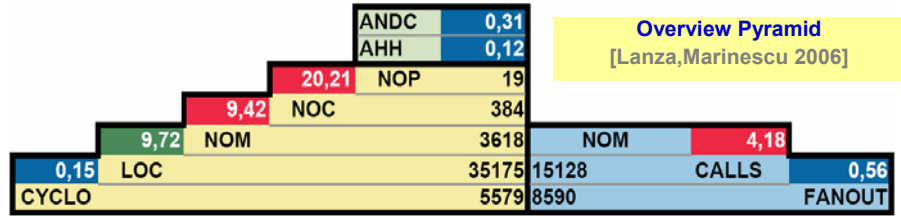
## We need statistical data for thresholds

Several questions remain unanswered...

- Is it "normal" to have...
  - ▶ ...380 classes in a system with 3.600 methods?
  - ▶ ...3.600 methods in a system with 35.000 lines of code?
- ➔ What means NORMAL?
  - ➔ i.e. how do we **compare** with other projects?
- What about the **hierarchies** ? What about **coupling**?

1. We need means of **comparison**. Thus, **proportions** are important!
  - Collect **further relevant numbers**; especially coupling and use of inheritance

## Issue of thresholds

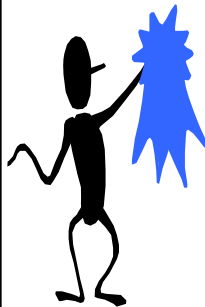


- Interpretation based on a statistically relevant collection of data
  - collected for Java and C++
  - over 80 systems

■ close to AVERAGE  
■ close to HIGH  
■ close to LOW

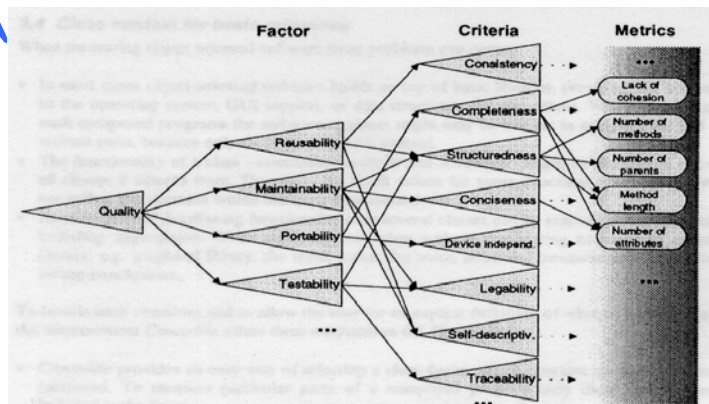
Metric	Java			C++		
	Low	Average	High	Low	Average	High
CYCLO/Line of code	0.16	0.20	0.24	0.20	0.25	0.30
LOC/Operation	7	10	13	5	10	16
NOM/Class	4	7	10	4	9	15
NOC/Package	6	17	26	3	19	35
CALLS/Operation	2.01	2.62	3.2	1.17	1.58	2
FANOUT /Call	0.56	0.62	0.68	0.20	0.34	0.48
ANDC	0.25	0.41	0.57	0.19	0.28	0.37
AHH	0.09	0.21	0.32	0.05	0.13	0.21

## The need to aggregate metrics



Quality Models to correlate quality criteria with concrete measures

Factor-Criteria-Metrics model



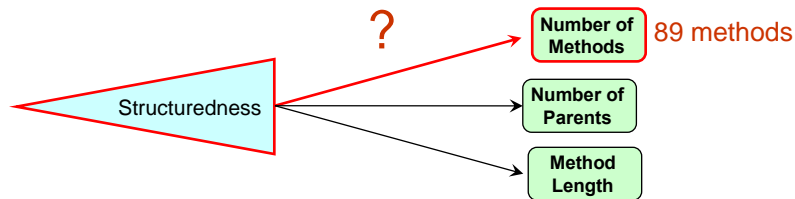
[J.A. McCall, 1977]

## Metrics are too fine-grained indicators

What do we expect from quality models?

- ▶ **diagnosis**, **location** and **treatment hints** for quality problems

FCM **locates** classes and methods with abnormal metric values



In FCM models it is **hard** to find the proper treatment for quality problems because abnormal metric values are rather **symptoms** than **causes** of poor quality

## Metrics should be used in a goal-oriented fashion

### Goal-Question-Metric Approach

[Basili&Rombach, 1988]



- Define a **Goal**
  - ▶ How efficient is the ACME tool
- Formulate **Questions**
  - ▶ Who uses the ACME tool?
  - ▶ How high is productivity/quality with/without the ACME tool?
- Find suitable **Metrics**
  - ▶ Percent of developers that use the ACME tool
  - ▶ Experience with ACME
  - ▶ Size, complexity, solidity , ... of code

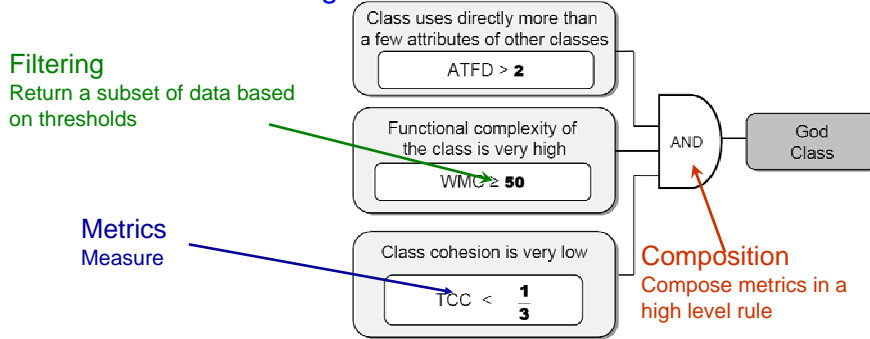


## Goal-oriented aggregation of metrics

**Detection Strategies**  
[Marinescu 2002, 2004]

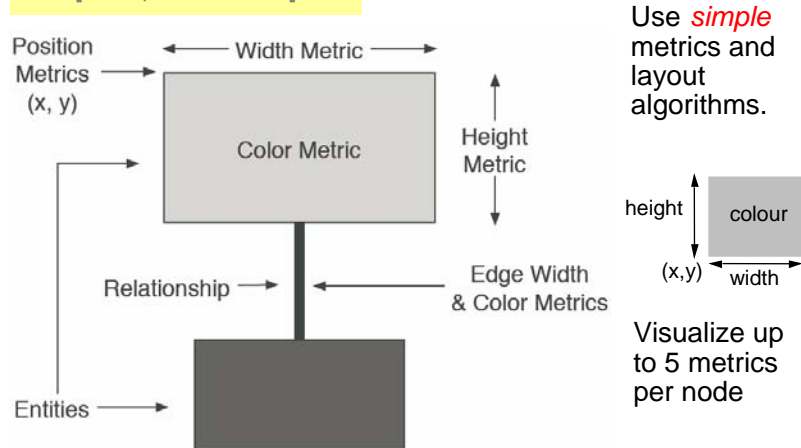
Metrics-based rules that capture quality aspects

▶ based on **filtering** and **composition**

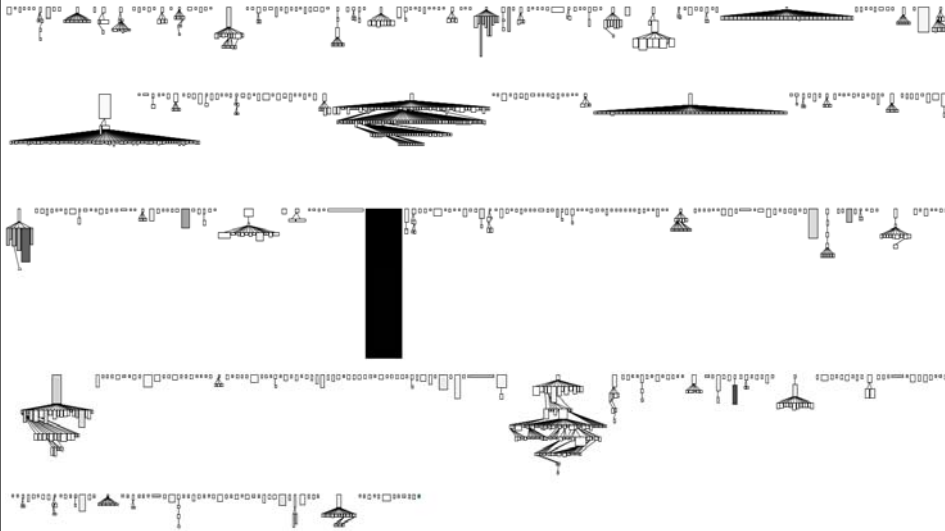


## Combine Metrics in a Visual Manner

**Polymetric Views**  
[Lanza, Ducasse 2003]

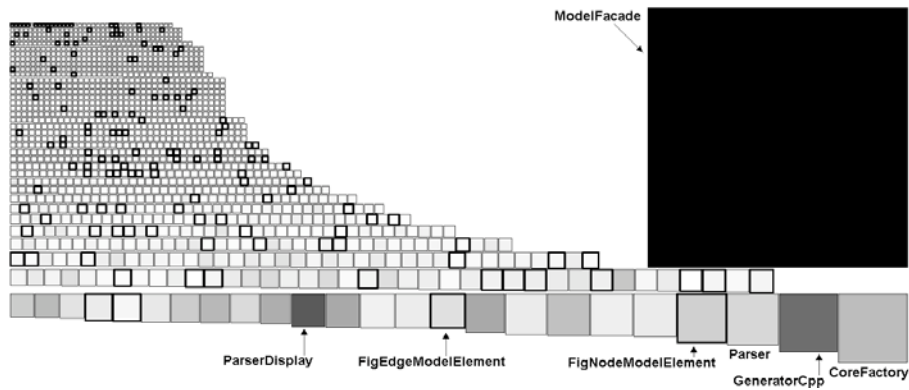


## A Picture is Worth a Thousand Words...



System Complexity View of ArgoUML

## System Hotspots

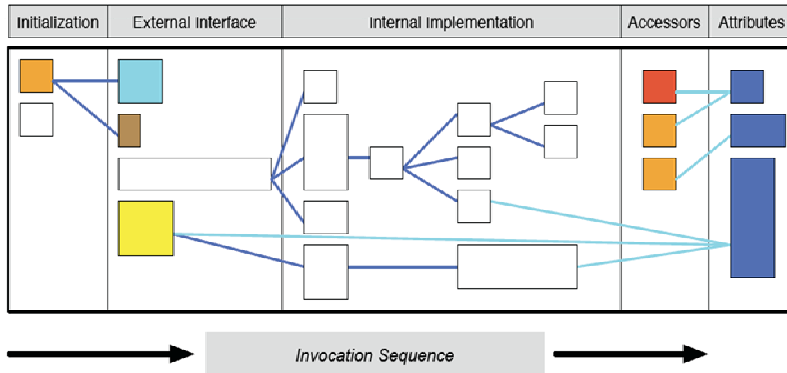


- width = height = NOM
- gray-level = LOC

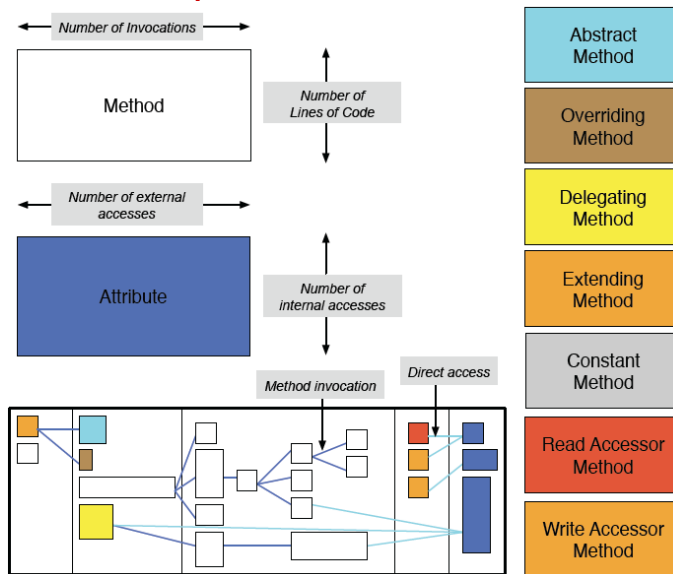
## Quickly “Reading” Classes

**Class Blueprint**  
[Lanza, Ducasse 2001]

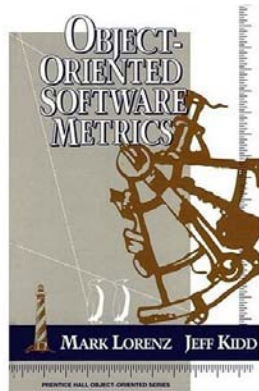
- Visualization Technique
  - ▶ serves as code inspection technique
  - ▶ reduces the amount of code that must be read



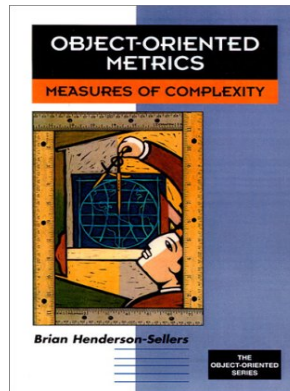
## The Class Blueprint



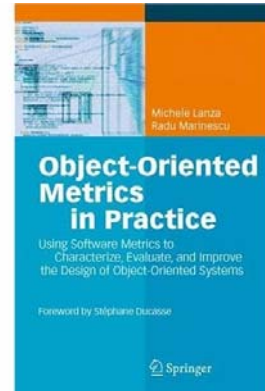
## Books on object-oriented metrics



Addison-Wesley, 1994



Prentice-Hall, 1996



Springer, 2006

## Instead of conclusions....

- **What metrics** do we use?
  - ▶ It depends...on our **measurement goals**
- **What information** to retrieve?
  - ▶ It depends... on our **objectives**
- **What entities** do we measure?
  - ▶ It depends...on the **language**



Can we understand the beauty of a painting by...  
... measuring its frame or counting the colors ?

### DISCLAIMER:

Metrics are **not** enough to understand and evaluate design!