

FROM BUSINESS PROCESS MODELS TO AGENT PROGRAMS

Amelia Bădică*, Costin Bădică*,
Florin Leon**, Ion Buligiu*

*University of Craiova, Romania

**Gheorghe Asachi Technical University, Iasi, Romania

TALK OUTLINE

- ✘ Introduction and Motivation
- ✘ Role Activity Diagrams - RAD
- ✘ AgentSpeak(L) and Jason
- ✘ Mapping RAD to Jason
- ✘ Conclusions

INTRODUCTION

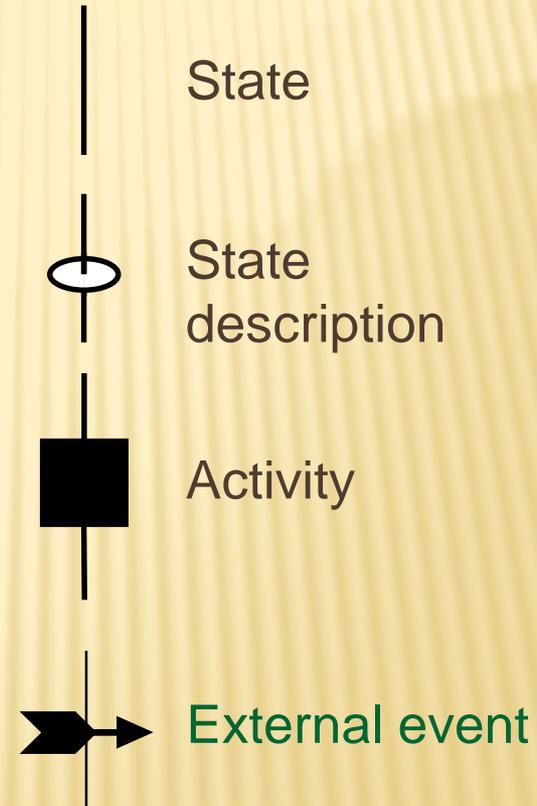
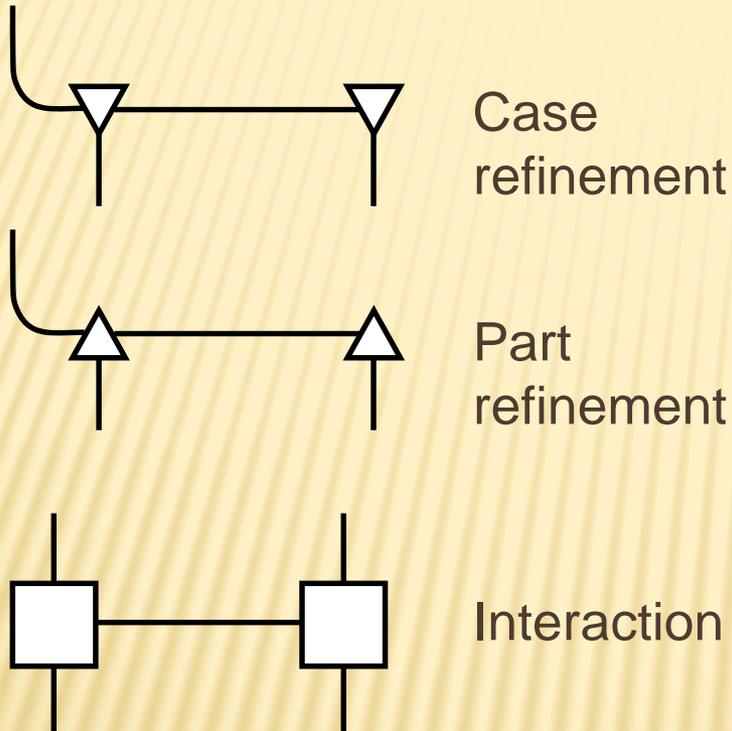
- ✘ *Business organization* = society of cooperating agents that are collectively carrying out a set of business activities (business process) in order to meet business objectives

RESEARCH GOAL



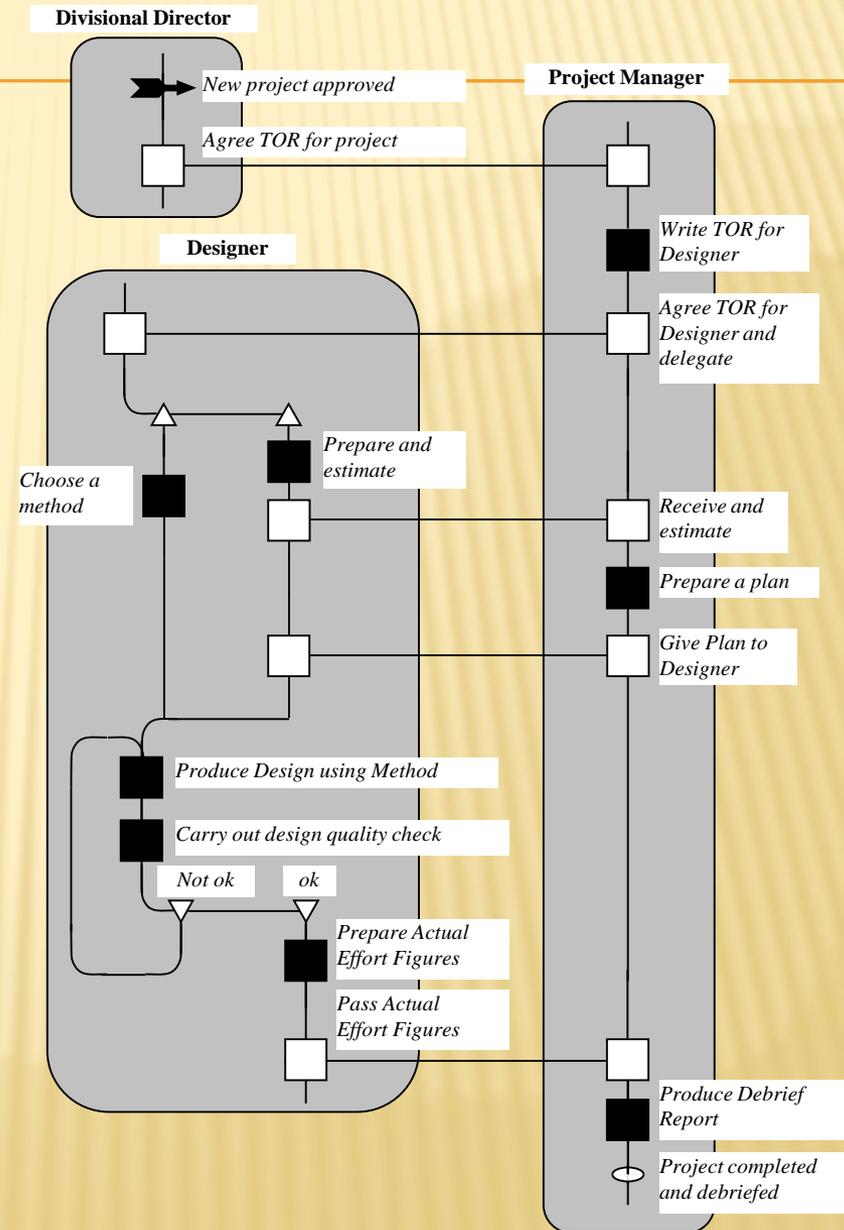
- ✘ *Q: Can we apply state-of-the-art AOP languages for modeling and enactment of business processes ?*

RAD NOTATION



EXAMPLE RAD

- ✘ Three roles:
 - ✘ *Divisional Director*
 - ✘ *Project Manager*
 - ✘ *Designer*



AGENT ORIENTED PROGRAMMING

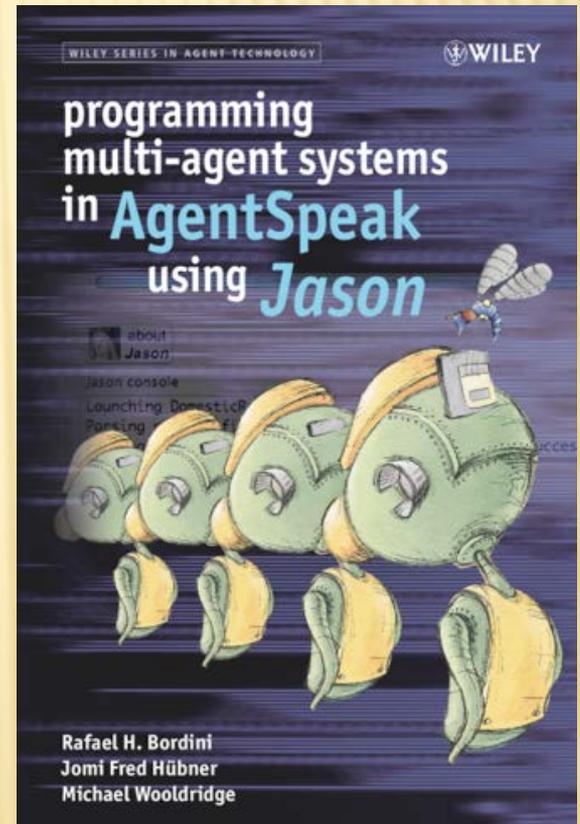
- ✘ Historically, AOP was firstly proposed more than 20 years ago (Shoham, 1990) as:

A new programming paradigm, one based on cognitive and societal view of computation

- ✘ Many models and implementations of AOP.

AGENTSPEAK(L) AND JASON

- ✘ AgentSpeak(L) is an abstract AOP language, introduced by Rao in 1996.
- ✘ Jason is an implementation, as well as an extension of AgentSpeak(L), based on Java.



AGENT BELIEF BASE

- ✘ The agent *belief base* is composed of Prolog-like facts and rules and it represents the “agent memory”. The belief base is continuously updated during the agent reasoning cycle.
- ✘ Beliefs are similar to logic programming rules:

$$b :- b_1 \& \dots \& b_k \quad k \geq 0$$

AGENT PLANS

✘ *Plans* define the *agent know-how*. A plan is:

$$e : c \leftarrow b$$

✘ A plan is composed of event, context and body:

+ The *event* triggers the plan if *context* is matching beliefs.

+ The plan *body* is a sequence of actions: *internal actions*, *external actions*, and *goals*.

AGENT GOALS

- ✘ The agent is working towards the reaching of achievement goals !G.
- ✘ Test goals ?G are used to retrieve information from the belief base using Prolog-like reasoning and unification.

EVENTS

✘ Events trigger plan execution.

+belief

-belief

+!goal

-!goal

+?goal

-?goal

AGENT REASONING ENGINE

- ✘ Gets *perception* and *communication*
- ✘ Updates beliefs
- ✘ Selects an event
- ✘ Selects an applicable plan (*option*) and adds it to the agenda
- ✘ Selects an *intention* (a stack of partially instantiated plans) for execution from agenda
- ✘ Executes the *next step* of the top of the currently selected intention.

RAD SYNTAX

- ✗ *Role model* = bipartite directed graph $\langle A \cup S, E \rangle$ s.t.:
 - + A = finite set of action nodes
 - + S = finite set of state nodes
 - + E = finite set of arcs, $E \subseteq (A \times S) \cup (S \times A)$
- ✗ *Action nodes*:
 - ✗ *Activities* (including *interactions*)
 - ✗ *External events*
 - ✗ Conditions of *case refinements*
 - ✗ *Part refinements*: originating points (forks), joining points (joins)
- + *State nodes* \Rightarrow process states represented by *state lines*

RAD SEMANTICS

- ✘ *Current state* = “tokens” assigned to state lines.
- ✘ *State transitions* = tokens flowing from a state line to a successor state line
- ✘ *Action* “consumes” and “produces” tokens.
- ✘ This behavior closely resembles Petri nets.

MAPPING OUTLINE

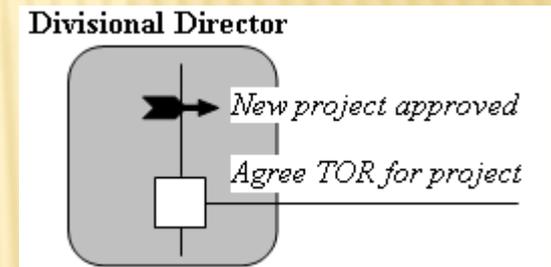
- ✗ *RAD role* => Jason agent. Example: *d*, *dd* and *pm* agents.
- ✗ *State* => agent belief base. Example: *dd0*, *dd1*, *dd2*, *d0*, *d1*,
...
- ✗ *Action* => agent plan:
+!advance : *current state* <-
state update
do activity
!!advance.
- ✗ *RAD process* => multi-agent program

MAPPING STATES AND ACTIVITIES

```
+!advance : dd0 <-  
  -dd0;  
  ?task("New project approved");  
  +dd1;  
  !!advance.
```

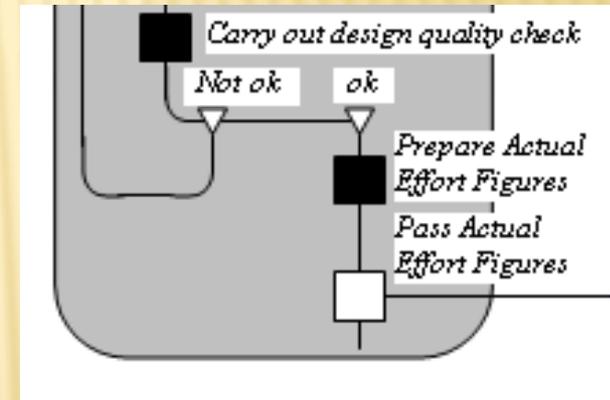
```
+!advance : start <-  
  -start;  
  ?task("Starting ...");  
  +dd0;  
  !!advance.
```

```
+!advance : dd2 <-  
  -dd2;  
  ?task("Stop").
```



MAPPING CASE REFINEMENTS

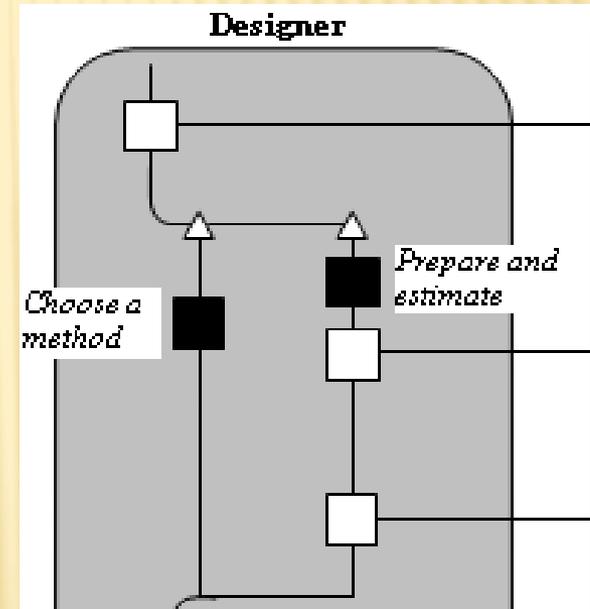
```
+!advance : d9 <-  
  -d9;  
  ?task("Carry out design quality check");  
  rad.choice([ok,nok],Result)  
  +d10(Result);  
  !!advance.  
  
+!advance : d10(nok) <-  
  -d10(nok);  
  ?task("Design quality not ok");  
  +d8;  
  !!advance.
```



MAPPING PART REFINEMENTS

```
+!advance : d1 <-  
  -d1;  
  ?task("Fork parallel threads");  
  +d2;  
  +d3;  
  !!advance.
```

```
+!advance : d6 & d7 <-  
  -d6;  
  -d7;  
  ?task("Join parallel threads");  
  +d8;  
  !!advance.
```



MAPPING INTERACTIONS

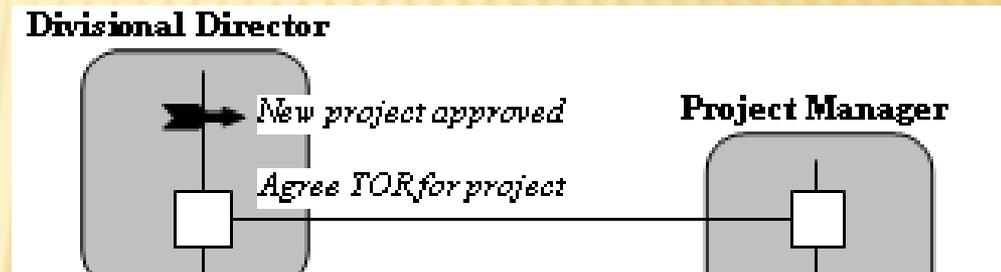
```
+!advance : start <-  
  -start;  
  ?task("Starting ...");  
  +pm0 ;  
  .send(dd,tell1,pm0) ;  
  !!advance.  
  
+!advance : dd1 & pm0 <-  
  -dd1 ;  
  -pm0 [ source (pm) ] ;  
  ?task("Agree TOR for project");  
  +dd2 ;  
  !!advance.
```



CONTINGENCY PLAN

```
+!advance : dd1 & pm0 <-  
  -dd1;  
  -pm0[source(pm)];  
  ?task("Agree TOR for project");  
  +dd2;  
  !!advance.
```

```
-!advance : true.  
+pm0 : true <- !!advance.
```



MAPPING SUMMARY

- ✘ *One proactive plan* for agent starting and *one proactive plan* for agent stopping.
- ✘ *A proactive plan* for each action node.
- ✘ *One contingency plan* to deal with shared beliefs that have not yet arrived from peer agents.
- ✘ *A reactive plan* for handling the arrival of each shared belief from peer agents.

KNOWLEDGE-BASED BUSINESS AGENTS

- ✘ Generic *knowledge-based business agent architecture* – $\mathcal{KB}^2\mathcal{A}^2$.
 - + A *knowledge base* that captures the operational knowledge of the agent according to a given RAD business process.
 - + A *set of template plans* that capture the generic behavioral patterns of business agents.

KNOWLEDGE BASE

```
rule(Action, StateIn, StateOut) .
```

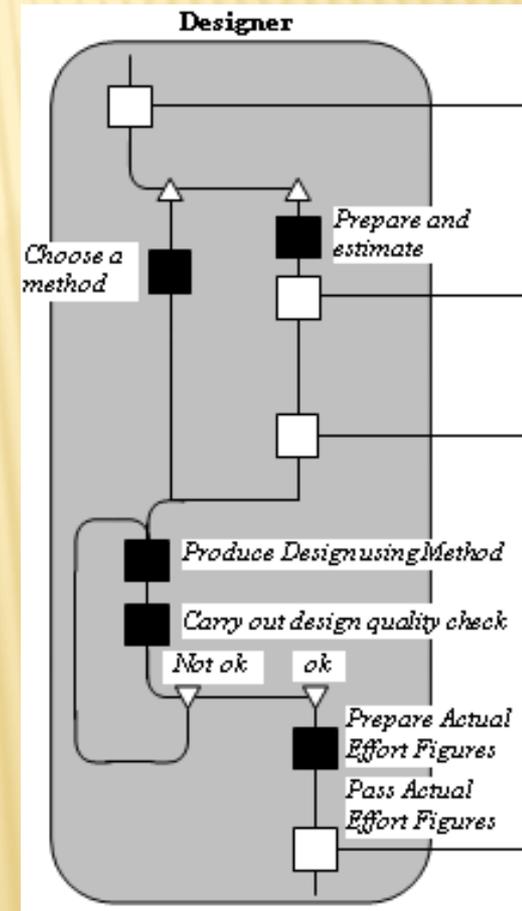
```
rule(task("Fork parallel threads"), [d1],  
     [d2,d3]).
```

```
rule(task("Prepare and estimate"), [d3],  
     [d4,s(pm,d4)]).
```

```
rule(task("Receive and estimate"),  
     [d4,r(pm,pm3)], [d5,s(pm,d5)]).
```

...

```
rule(choice("Carry out design quality check",  
           [ok,nok]), [d9], [[ok,d10(ok)],  
                             [nok, d10(nok)]]).
```



PROACTIVE TEMPLATE PLANS

- ✘ Proactive template plans for handling agent actions that do (not) represent case refinements:

```
@plan_task[atomic,all_unifs] +!advance :  
  rule(task(Name),In,Out) & match(In) <-  
    !remove(In);  
    ?task(Name);  
    !append(Out);  
    !continue(Out).
```

REACTIVE TEMPLATE PLAN

- ✗ Reactive template plan for handling shared belief assertions from peer agents.

```
@plan_wake +X :  
  rule(_, In, _) & member(r(_, X), In) <-  
  !!advance.
```

- ✗ $\mathcal{KB}^2\mathcal{A}^2$ includes also the contingency plan introduced in the previous section.



CONCLUSIONS

- ✘ We introduced a mapping of RAD business processes expressed => Jason AOP language.
- ✘ We proposed a new architectural model knowledge-based business agents entitled $\mathcal{KB}^2\mathcal{A}^2$.
- ✘ We provided an intuitive presentation of $\mathcal{KB}^2\mathcal{A}^2$ by example.
- ✘ Future works:
 - + *to provide formal support* to mathematically assess the mapping correctness
 - + *to develop a software tool* to assist knowledge engineers in creating and configuring $\mathcal{KB}^2\mathcal{A}^2$ agents.

