

Hana Haseljić  
ETF Sarajevo

# Keeping Up with Software Development Industry Trends in Software Engineering Course

DAAD Workshop  
Primošten 2018

# Software Engineering

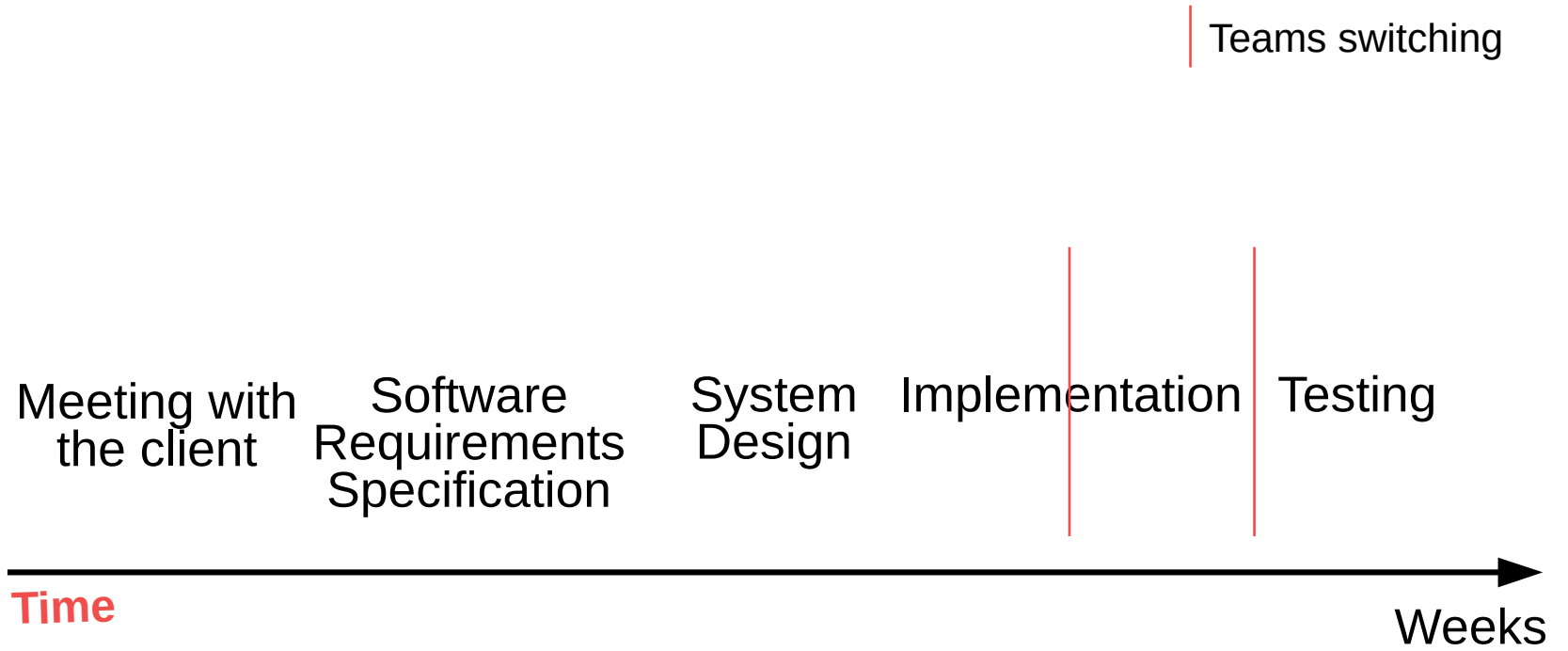
- Department: Computing and Informatics
- Third year undergraduate studies
  - Undergraduate students already work or will start working after graduation.
- Number of students: ~100
  - Group 5-8 students = 12 – 14 projects.
- Course Duration: 14 weeks

# Teaching Assistant

- Experience  
Student  $\neq$  Colleague
- Accepting Advice  
Industry does not always *play by the book*.
- Student opinions

But... Others always think they know better.

# Student Projects



Perspective  
Complexity

# Student Projects

Laboratory Equipment List

Classroom Reservation

Conference Organization and Management

Police Control

Water Supply Breaks and Damages

PDF Reader

Video Surveillance

Image Filter

...

## Advice

Students choose always the same projects within all courses. Most of them are systems for libraries, hospitals... Think of something different.

Technologies

# Student Projects

## Advice

I need a programmer who already has experience in certain technologies.

## Opinion

There should be a basic example of an application. Teaching assistant should give us more documentation regarding technologies we use.

I think that the technology stack should be the same for all projects.

Projects were interesting. The technologies are similar to those I'm working with. I think that code review would be a good practice but I don't think it's possible with this number of students.

## Opinion

TA should check if all requirements can be implemented in given technology.

The opportunity to change something

The change suggestion

Google Docs Like – ReThinkDB, NodeJS

## Advice

Sometimes we cannot choose but when we can we need to know how. Students have to learn how to decide about tech stack.

Documentation

# Student Projects

What I say: Two weeks for software requirements

What students hear: Two weeks with no assignment

Problems become real in testing phase.

## Opinion

Students are not motivated since we start implementing our projects rather late.



Model

# Student Projects

Students want to *play* agile because ...

... they use it at work and/or they have heard local companies use it.

## Opinion

I know we use Waterfall, but it would be good to use Gitlab, Jira or TGS for keeping track of our tasks.

Grading

# Student Projects

## Advice

Students have to learn to lose, they will never learn unless they lose points.

## Opinion

I think that the teaching assistant should have higher standards when grading. There should be a level each team has to reach before switching projects with another team.

Thank you for your attention  
Q?